

# North Texas Soccer Presidents Cup Rules and Procedures

In the event a situation arises that is not covered under the following rules, the National Presidents Cup Policy will apply. Unless otherwise provided in either the North Texas Presidents Cup Rules and Procedures or the National Presidents Cup Policy, the decisions of the North Texas Presidents Cup Committee are final.

## **Team Eligibility:**

The team must be comprised of properly registered and rostered North Texas Soccer youth players (as defined by US Youth Soccer).

The team cannot be in Division 1 of the Lake Highland Girls Classic League or the CCSAI Boys Classic League.

The team must be participating in a recognized North Texas league.

The team cannot have participated in National League or Regional Premier League the prior seasonal year.

Proof of age for each player is not required at check in, but must be available within 24 hours if requested or if a protest of eligibility is made. It is strongly suggested that this information be available throughout the tournament.

These documents include birth certificate or birth registration issued by appropriate Government agency, passport, alien registration card issued by U.S. Government, Certificate issued by U.S. immigration and Naturalization Service attesting to age or a certification of an American Citizen born abroad issued by the appropriate government agency.

**NOT accepted are hospitals, baptismal or any religious certificates**

**Team Continuity rule - The team must demonstrate continuity of rosters between the league and every level of the Presidents Cup competitions by maintaining a minimum of 9 players common to the rosters of the team at every level of the competitions. Player retention shall be based on the roster freeze date.**

**Age Groups:** 13U-18U Boys and Girls

## **Player Eligibility:**

1. No team shall be allowed more than 22 players on their roster. (Includes 13U and 14U)
2. Team bench personnel (maximum of four (4) people) will have identification passes provided by the President's Cup Committee.
3. A team may not roster any player who was previously rostered during the seasonal year to another club's team unless formally released to transfer by North Texas Soccer. At the time a team names its Presidents Cup Tournament roster, it may not have more

than 5 previously rostered transfer players from other Club's teams activated on the Presidents Cup Tournament Roster. (NTSSA Official Roster)

**4. Club Pass Players** are allowed. Club pass players in the North Texas President's Cup event may not come from Division I teams, or teams that have participated in Regional Premier League or National League. In President's Cup Regionals and Nationals, Club Pass players cannot have been on a roster that advanced in State Cup to quarters, semis or finals or participated in Regional Premier League or National League

**5. Club Pass** – means a US Youth Soccer membership pass, which— is issued to a registered youth player, by a club, in compliance with the rules of the State Association of which the club is a member; issued as provided by this policy and specifies the club of which the youth player is a registered member. The club pass provides clubs and coaches with the flexibility to move players from team to team in their own club as necessary for the Presidents Cup competition, based on player development and team needs.

If a player rostered to a team's Presidents Cup Roster club passes or moves to a team that advances to quarters, semis or finals for State Cup or participates in Regional Premier League or National League, they will be disqualified from being on the Regional and/or National President's Cup roster for that team.

**Player/Coach Passes:**

Each player/coach must have an official USYSA pass (ID card). Virtual ID cards will be utilized. The pass shall have a **CURRENT** photograph of the player/coach permanently attached, and signature of the State Registrar or his/her designee.

**NO PASS! NO PLAY!! NO EXCEPTIONS!!!**

**Format of Competition:**

- 1. Game Balls-** Referee will ask each team to provide a game ball.
- 2. Grace Periods-** Teams not ready to play at the scheduled start time of any match shall be granted a ten (10) minute grace period. A minimum of seven (7) players constitutes a team.
- 3. Home Team/Visiting Team-** The team listed first in each pairing is the home team.
- 4. Technical Area-** Teams and team personnel (maximum of four (4) people can represent the team personnel, i.e. coach, assistant coach, manager, trainer) will be in the technical area. Parents and spectators will be on the opposite touch line. Team personnel will have identification passes provided by the Presidents Cup Committee.
- 5. Uniforms-** Each team must have two (2) complete uniform kits (one light color, including socks, the other dark color, including socks) at each match during the event. The home team is required to wear the light uniform (including socks) and the away team is required to wear the dark uniform (including socks). If, in the opinion of the Referee, there is a color conflict, the team causing the conflict must change. Uniforms numbers must be a minimum of six (6) inches in size on the back of the shirt. Goalkeeper jerseys shall also be numbered. Duplicate numbers are not permitted.

**6. Scoring and Tie Breakers-**

- A. Six points for a win (including forfeits-considered a 3-0 victory)
- B. Three points for a tie
- C. One point for each goal max 3 points
- D. One point for a shut out

**Tie Breakers:** In the event teams are tied on the basis of points earned, the team's placement will be determined in accordance with the following sequential criteria:

- A. Winner head to head competition (this criteria not used if more than two teams are tied)
- B. Winner of most games
- C. Goal differential (goals scored minus goal against) with a maximum Differential of four goals per game. (Example 6-2 match would be plus 4)
- D. Fewest goals allowed
- E. Most goals scored max of 4 per game

In a situation where three teams remain tied, a draw between tied teams will be conducted by the Presidents Cup Committee to determine order of contest between tied teams. The first team drawn will receive the bye; the next team drawn will be the home team against the remaining team in the first contest of penalty kicks. The winner of the first contest will then compete against the bye team in penalty kicks to determine the winner. The bye team will be the home team.

- ii) Eleven players from the roster of the final game will be selected by each coach to participate, and that roster handed to the referee assigned to break the tie on a field assigned by the Presidents Cup Committee.

F. International Football Association Board (IFAB) Kicks from the penalty mark (KFPM)

### **Brackets**

\* Any games played against a forfeiting team will be marked as a 3-0 win

#### **7. Length of Games- Preliminary Rounds and Semifinals:**

All 13U and 14U preliminary and semifinal round matches will play 35-minute halves. Preliminary games may end in a tie. If semifinal matches are tied at the end of regulation play, the match will go straight to KFPM.

All 15U-18U preliminary and semifinal round matches will play 40 minute halves. Preliminary games may end in a tie. If semifinal matches are tied at the end of regulation play you will go straight to KFPM.

## **Championship Round**

13U & 14U – 2 x 35 minutes - OT – 2 x 10 minutes

15U & 16U – 2 x 40 minutes - OT – 2 x 10 minutes

17U & 18U – 2 x 45 minutes - OT – 2 x 10 minutes

IF A CHAMPIONSHIP GAME IS STILL TIED AT THE END OF THE SECOND OVERTIME PERIOD, KFPM will be used to determine the winner.

### **Rules of Play:**

1. **Rules-** Except as otherwise provided herein, IFAB “Laws of the Game” shall apply as modified by US Youth Soccer.
2. **Substitution-** Substitutions shall be unlimited and made with the consent of the referee during any stoppage of play, except Penalty Kicks.
3. **Discipline-** Players receiving a red card or team personnel ejected in any game shall sit out a minimum of the next game. This includes an ejection resulting from 2 yellow cards in the same game. Players that are sent off/ejected may remain on the team bench. If they cause any disruption from the sidelines, they will be have to be escorted by one of the four team officials or their parent away from the vicinity of the field. Team personnel that are sent off/ejected must leave the complex.
- 4 **Tournament Management-** All questions relating to the qualifications of competitors, to interpretation of the rules, or any dispute or protest concerning the Presidents Cup competitions, shall be referred to the Presidents Cup Committee. **All decisions of the committee are final.**
5. **Inclement Weather Policy-** North Texas State Presidents Cup Committee decisions are final and not subject to appeal. Every attempt will be made to have all matches played. Re-scheduled games may be played under lights in the evening or may be scheduled for early morning, prior to normal starting time at the discretion of the Presidents Cup Director. Games may continue during rainstorms.

Games will be suspended by Presidents Cup Committee in the event of:

1. Lightning - All Coaches, Players and Spectators should leave the fields immediately, seek shelter in their vehicles, and wait for the committee to tell you when it is safe to return to fields.
2. Hail Storms
3. Un-playable field conditions

Re-scheduling attempts will be made as quickly and fairly as possible, considering referee and field availability and the normal progress of the competition. As a final solution, it may be necessary to employ a coin toss to determine teams advancing to semi-final and/or finals matches. The safety of players, referees and spectators is the tournaments primary concern followed by fairness to the affected teams and the orderly flow of competition to the championships

6. **Unfinished Games-** Attempt to complete one-half of the match prior to next scheduled game.

- A. If one-half of the match is completed, the game is official and score stands.
- B. If one-half cannot be completed prior to the next scheduled game then:
  - i. The rest of the game may be re-scheduled at the end of the day
  - ii. The rest of the game may be re-scheduled before the start of play on Saturday or Sunday.
  - iii. Game may be canceled and IFAB KFPM will be used to determine a winner. A win will be recorded as a 4-0 win and loss as a 0-4 loss.

## **7. FORFEITS**

If a team forfeits a game or games, their eligibility to continue play in the event will be determined by the NTSSA Youth Commissioner or his/her designee. Forfeiting teams are subject to being called in for a hearing before the NTSSA Youth Commissioner Committee and sanctions for forfeiting can be issued. Sanctions can include prohibiting the team, the coach, and/or members of the team from entering Presidents Cup the following year.

## **8. PROTESTS**

- a) Ignorance
  - 1. A plea of ignorance to the rules of the competition is not sufficient grounds for appeals or protests.
- b) Judgment decisions
  - 1. Judgment decisions of the referees are not subject to appeal or protest.

All questions relating to the qualifications of the competitors or interpretation of the rules, or any dispute or protest shall be referred to the NTSSA Youth Commissioner or his/her designee.

### **Judgment decisions of the referees are not subject to appeal or protest.**

#### **A. Validity**

To be valid and eligible for consideration,

- a) All protests relating to the ground, goal posts, bars or other appurtenances of the games shall be entertained only if a written objection has been lodged with the referee and the opposing coach prior to the start of the game.
- b) All protests must be filed with the NTSSA Youth Commissioner or his/her designee within 2 hours of completion of game.
  - 1. A fee in the amount of \$300. This fee may be in cash, cashier's check or money order. This fee will be returned if the protest is upheld.
  - 2. Personal checks will not be accepted. Checks or money orders must be made payable to North Texas Soccer
  - 3. Three written copies of the protest, which must include full particulars of the grounds on which the protest is lodged.
  - 4. Three written copies of any information to be presented by witnesses.

#### **B. Timing**

- a) Game Situations

All protests must be received by the NTSSA Youth commissioner or his/her designee within two hours of the completion of the game being protested.

**b) Non-game situations**

All protests must be received by the NTSSA Youth Commissioner or his/her designee within two hours of completion of the last game in the bracket or division in question, whichever is latest.

**C. Procedures**

The NTSSA Youth Commissioner shall appoint a Committee who shall immediately upon the receipt of a protest notify the team against which the protest is made and shall give a copy of the protest and all particulars to that team, which will then have the right to defend its case, with or without witnesses.

A plea of ignorance to the rules and regulations of the North Texas Soccer President's Cup is not sufficient grounds for protest. Judgment decisions of the referee are not subject to protest.

The Committee shall compile the necessary information to hear the protest, from all available sources before the protest is heard. This shall include, if possible, coaches, field marshals, referees, assessors, witnesses if necessary, etc. All materials will be treated with confidentiality.

After compiling the necessary information, the committee will meet to conduct the protest hearing. The decisions of the committee shall be binding on all parties.

The North Texas Soccer Presidents Cup Committee will notify the parties of the committee's decision.

The decision of the North Texas Soccer Presidents Cup Committee is final.