



Indiana Soccer League

Indiana's Statewide Competitive Developmental League

10 & Under and 8 & Under

Boys and Girls Play

(Includes 7U, 8U, 9U and 10U Boys and Girls Play)

ISL offers two age group divisions for academy play (10 & under). Within the 10 & under, which includes 9 & under players, clubs will be asked to rate the level of play for each of their teams: Level 1, Level 2, Level 3, or Level 4. The 8 & under, which includes 7 & under, teams will play in one play group designated Level 5.

Placement of Players

- Placement of players will be at the discretion of the club's DOC/Academy Director.
- At each play date, clubs may move players from "team" to "team" as long as it is for the development of the player and to find the best level of competition for that date.
- No player should exceed playing in two games per day.

10 & under (including 9 & under) - Levels 1, 2, 3, & 4 - Play 7v7, 6 plus goalkeeper – One referee

Level 1 – very competitive group, players comfortable and creative with the ball, understand small group play, and strong/good athletic ability, predominately 10U players with 9U players needing the higher level of challenge for their development.

Level 2 – competitive group, players good with the ball, reasonably good individually, good athletic ability, predominately 10U and 9U players needing a good level of challenge for their development.

Level 3 – average group, players need work with the ball, predominately 9U players who need to gain confidence to help their development and could have 10U players who need a slower game to enhance their development

Level 4 – novice players, float in and out of the game, need work with the ball, very individual, not to the athletic ability, especially with the ball, as Levels 2 & 3. Mostly 9U players who need a slower game to enhance their development.

8 & under (includes 7 & under) – Level 5 – Play 4v4, without goalkeepers – No referee

Level 5 – All 8U & 7U players. 6 & under players are not allowed to participate in travel soccer. Referees will not be used. One coach from each team is to help with officiating.

Philosophy

- Player development over team development
- Development over winning
- Create an enjoyable and challenging environment for players to develop

Goals

- Player development
 - Opportunities for individual skill development: control, dribbling and eventually short passes
 - Play in an appropriate skill level of competition
- Coaching development
 - Take advantage of learning environments: players, fellow coaches, clinics, courses
 - Open mind to new ideas
- Parent development
 - Understand and support the philosophy of the program and parent education
 - Cheer and support positive play

Scheduling of Games

- All boys' teams from a club will be together.
- All girls' teams from a club will be together.
- There may be dates where the boys and girls are together.
- There may be multiple sights per date.
- Each team will be scheduled for two games per date when possible.
- Clubs are encouraged to schedule friendlies based on their schedule, based on openings in their schedule as well as the schedule of the team(s) they would like to play.
- In each season, a club may elect not to play on a date and self-schedule by submitting a support ticket for another play date. The goal is to have 8 games (it is the club's choice to play less), plus whatever friendlies they schedule.