



Important Game Day Information

LEAGUE RULES

A complete set of ISL rules is available online. It is important that you read and understand every rule.

LINE-UP GAME CARDS AND PLAYER PASSES

11U THRU 19U

Prior to the ISL matches, each team must provide the following:

- Two (2) copies of their Official ISL Game Card printed from your getsoccer team account.
 - One copy for the referee and one copy for your opponent.
 - A player's name **MUST** be on the game card (typed by getsoccer) or the player **MAY NOT** play.
 - The reason why both teams bring the game cards is the one that printed their cards closest to the game will have the most accurate one.
- Player passes will be checked at the start of each game by the referee.
 - Player passes, hard copies or virtual (one or both) must be shown. They are to verify that the name on the player pass matches the name on the game card.
 - After the players have been checked in, the passes are to be returned to the team. There is no need for the referees to keep them during the game.
- Player cards alone are not enough. The player **MUST** be on the game card.
- The only exception to any of the above would be if a letter/email was presented from the ISL Commissioner or Administrator.

15U 11v11 or 15 & Over 7v7 (fall only)

Prior to the ISL matches, each team must provide the following:

- Similar to 11U thru 19U above.
- In some cases, we are allowing players to come together from multiple clubs to form one team. Each will need to provide a State Roster and player cards from their club. The referees would be checking in players from multiple clubs for the one team.

8U to 10U

Prior to ISL matches, each team must provide one of the following:

- A State Roster Pool list with the players participating that day highlighted or checked.
- A copy of the game card with the players' names typed on the card.
- A player pass, either hard copy or virtual may be used.

REFEREE FEES

Each team is to bring ½ of the fee in cash, in denominations that do not require the referees to make change. Only play the referee(s) who are in attendance. If one referee does not show, the teams keep that referee's fee. If the game does not start due to weather and is not played, the referees do not get paid. If the game begins but is delayed because of weather, if the game is not restarted and cannot be completed, the referees keep their fees. Referees are paid prior to kick off.

It is US Soccer policy that a two referee system is not permitted. Club AR(s) would have to be used.

Great Lakes & Midwest Conferences	17U, 18U, 19U	\$160 (70/45/45)
Great Lakes & Midwest Conferences	15U, 16U	\$140 (60/40/40)
Great Lakes & Midwest Conferences	13U, 14U	\$120 (50/35/35)
ISL – All Divisions	17U, 18U, 19U	\$140 (60/40/40)
ISL – All Divisions	15U, 16U	\$132 (56/38/38)
ISL – All Divisions	14U, 13U	\$122 (50/36/36)
ISL – All Divisions	11U, 12U	\$ 92 (40/26/26)
ISL – Levels 1, 2, 3, 4	10U	\$ 30 (center only)
ISL – Level 5	8U	No referee, no fee
ISL – 15 & Over (7v7)	15 & Over	\$ 40 (center only)

MATCH LENGTHS

8 & under: 4 x 10 minute quarters 13-14 & under: 35 minute halves

10 & under: 2x25 minute halves 15-16 & under: 40 minute halves

11-12 & under: 30 minute halves 17-19 & under: 45 minute halves

5 minutes between quarters for 8U; 10 minute half time for all other ages

SEND OFFS AND SUSPENSIONS

Team managers and coaches are expected to self-enforce all suspensions. On all Send Offs and expulsions, the player, coach, or team official, must not participate in that team's next scheduled ISL game. A team that plays an ineligible player shall be subject to disciplinary action including, but not limited to: forfeiture of the match, suspension of the team's coach from ISL competition, and/or expulsion of the team from the ISL.

SEVERE WEATHER GAME CHANGES/CANCELLATIONS

All weather related game information will be communicated via text message (must opt in on GotSoccer) and email to the team coach and manager as well, as posted on the ISL website. **NOTE: Only ISL can cancel games due to weather. A closed field does not equal a cancelled game. We try first to relocate the game if possible. You will be notified either way if your team is affected.**

GAME CHANGES-FORFEITS

After the final schedule is released, every game change request will incur a \$100 fee payable to Indiana Soccer and due immediately to the league. Every game that is forfeited will incur a \$300 fine payable to Indiana Soccer and due immediately to the league. Any game change request or forfeit within 48 hours of game time kickoff will also incur an additional fine equal to the amount of the full cost of the referee fees for the age group.