



2019 US Futsal Midwest Regional Rules

NOTICES:

All notices pertaining to the US Futsal Midwest Regional competition will be placed on the tournament web site as soon as reasonably possible. Notices will be mailed directly to the team officials (coach, manager, etc.) of the participating teams.

RULES:

A copy of the rules to be used during the US Futsal Midwest Regional competition will be published on the tournament website. All changes to the rules must be posted to the website no later than 15-days prior to the start of the first cup game. All participating teams will receive notification of specific rule changes in addition to posting the rules.

COMPETITION ADVANCEMENT:

The first place team in each division will be guaranteed a berth at the US Futsal National Championship event held in the same playing season. Separate entry fees will be made by the advancing team(s) choosing to participate.

ROSTER FREEZE:

Rosters will be submitted electronically 5 business days prior to the start of the event. Every team roster will freeze at the start of the first game played for the event.

ROSTER SIZE:

- Minimum of six (6) players and a maximum of fourteen (14) players on the event roster.
- Roster is due at freeze deadline.
- Minimum number of players required to start a game: three (3)

UNIFORMS:

- Home team will wear light color uniforms, visitor will wear dark uniforms. If the uniforms are judged to be too similar by the referee, the team not in compliance will change or wear pennies. The home team will be identified as the first listed team for each game.
- Players are required to wear proper shin guards.
- Jersey numbers are required. Each player must have a unique number.

EVENT FORMAT:

- Divisions will be hosted for both boys and girls for 10U, 12U, 14U, 16U, 19U, and Adult Open. Teams ages 10U-Adult may apply to enter. Teams ages 11U, 13U, 15U, 17U, 18U will play up in the next age bracket.

- Teams will be divided into preliminary round play groups (usually 4 teams per group unless there is an odd number of teams. Brackets will be determined by double blind draw. The cup committee has the final say as to how many teams participate in each group per division). Preliminary rounds games are played for points (as follows). The winner of each bracket by points will then advance to the single elimination portion of the event.
 - POINT SYSTEM: WINNER (3 points) TIE (1 point for each team) LOSER (0 points)
- Preliminary round games may end in a tie. Single elimination games must be played to a winner. If tied at the end of regulation, winner will be determined by a Penalty Kick Shootout. (see playing rules section for description)

TIEBREAKERS:

If there is a tie in points in a preliminary round play group, the following steps will be followed until the tie is broken.

- (1) Winner of head to head competition (this criteria will not be used if more than two teams are tied)
- (2) Winner of most games
- (3) Goal differential (goals scored minus goals against) with a maximum differential of eight (8) goals per game)
- (4) Goals scored for (with a maximum of 8 goals per game)
- (5) Fewest goals allowed
- (6) To determine bracket winners, tied teams will use a Penalty Kick Shootout to determine who advances.
- (7) If 3 or more teams are tied, once a team can be eliminated, the steps are repeated starting at step 1.

WITHDRAWAL FROM COMPETITION/FOREFEITS:

- Any team that withdraws from this competition after having entered the competition, but before the bracket draw shall not be penalized and a full refund will be sent.
- Any team that withdraws after the brackets have been posted, but before the schedules have been officially published, shall forfeit its registration fee.
- Any team that withdraws after the schedules have been officially published shall forfeit its registration fee, and may be suspended from future cup competition for the following year.
- Any team who forfeits a game in Preliminary Round play for any reason, will not be allowed to advance to the Semi-Final/Final round of competition. Forfeits will be recorded as 0-8 in favor of opponent.
- A 5 minute grace period will be allowed for game start time. If a team is not present, they will forfeit the game.

PLAYER ELIGIBILITY

- Each player and coach must have an approved US Futsal player/coach pass. The pass must contain a picture of the individual participant and then be laminated on both sides.
- Players may only play for one team in the same age division of the competition in the same year.

BREACH OF RULES

- It is the responsibility of the Tournament Committee to investigate and render a decision on a properly protested alleged violation immediately following its receipt.
- Failure of any team, coach, player or parent to cooperate with that investigation or accept the decision of the Tournament Committee may result in disciplinary action up to and including suspension.
- Any team found guilty of using an ineligible player will forfeit the game in which the ineligible player participated and is not eligible to compete further in the competition in the current seasonal year. Any coach, manager, or team official found guilty of knowingly using an ineligible player is not eligible to compete further in the

competition in the current and subsequent seasonal year. A player found guilty of submitting falsified birth information is prohibited from competing further in the competitions in the current and subsequent seasonal year.

SEND OFF/EJECTION:

The Tournament Committee will retain the pass card of a player or team official sent off until they are again eligible to participate. The pass may be picked up at the tournament headquarters after the suspension has been served.

- Any player or team official receiving a sendoff from a game shall be ineligible to participate in that team's next tournament game. At the discretion of the Tournament Committee, the suspension could be increased and could result in more than a one game suspension.
- Players who have been ejected/sent off are to sit on the bench. If the sendoff was for violent conduct, the player is to leave the facility escorted by an adult. While on the bench, players who were previously sent off must still abide by the rules for the technical area or risk being removed from the facility.
- Team officials sent off from a game must completely leave the playing site area and cannot return to the playing field after the completion of the game. The term "playing site area" for the purpose of these tournament games is defined by the Tournament Committee as an area where the play cannot be seen or heard. A member of the Tournament Committee or his designee at the playing site will escort the team official from the playing area. The team official that has been sent off will serve a one game suspension (or more at the discretion of Tournament Committee).

SCOREKEEPING:

At the end of each game, the Timekeeper will record the score on the official game card and a coach from each team will sign the score card. The signed score card will be the official score regardless of the score shown on any other scoreboard.

REFEREES:

USSF futsal referees will be used. All games will be have two (2) referees.

PLAYING RULES: All US Futsal Rules of the Game will be used. (Any exceptions are included below.)

- **22-minute periods** - Two periods each lasting 22 minutes of actual playing time. The clock is stopped every time the ball goes out of play and is restarted when play resumes. Halftime is 8 minutes.
- **Time outs** -Teams are entitled to a one-minute time-out in each period. No carry over.
- **Unlimited substitutions** - Five players (a goalkeeper and four outfield players) and nine substitutes per team. No restriction on the number of substitutions made during a match. Substitutions may be made at any time, whether the ball is in play or not, ***but only in the specially demarcated substitution zones.***
- **Replacement of sent-off players** - A substitute player may replace a sent-off player and enter the pitch two full minutes after the sending-off. They may, however, enter the pitch before the two minutes have elapsed should their team concede a goal while a player down.
- **The goalkeepers** - Goalkeepers have only four seconds in which to play the ball, with either their hands or feet, and may not touch it again if it has been deliberately played to them by a team-mate without an opponent playing or touching it. For ages 14 and under, the ball may not cross the halfway line unless it first touches the ground or a player on the distributing goalkeepers half of the court.
- **Accumulated fouls and the second penalty mark** - Accumulated fouls are those penalized with a direct free-kick or penalty kick, regardless of whether advantage has been played or not. If a team commits a sixth accumulated foul, the opposing side may take the subsequent free-kick awarded to them without a wall, either from the

second penalty mark, which is positioned four meters behind the first, or from a position even closer to the penalty area if the foul was committed between the goal line and the second penalty mark.

- **Kickoffs** - Goals may not be scored directly from the kick-off in futsal.
- **Offside** – None
- **Kick-ins** – Ball is placed on touch line. Kicker's non kicking foot must be outside the court. Must be taken within 4 seconds. Goals cannot be scored off a kick-in. Defenders must be 3 meters away. Ball must be stationary prior to being placed in to play.
- **Penalty Kick Shoot-outs** - Coin tossed to decide order. Five kicks to be taken by 5 different players selected from the rostered players. Captain of each team announces these 5 to the main referee before the kicks are taken. If two teams are still tied after 5 kicks, the additional kicks will be taken on a sudden-death basis by the rest of the players who have not kicked yet. Players sent off during the match are not eligible to take these kicks. Any eligible player may change places with his goalkeeper. While the penalty shoot-out is in progress, players will remain on the opposite half of the pitch.
- **Accumulated Fouls** - Once a team has accumulated 5 fouls during a half (those accumulated in the second half continue to accumulate into extra time), from the 6th foul: that team shall not be allowed a defensive wall; all free kicks shall be direct (no indirect free kicks); infringements committed within 10 meters of the goal line shall be punished with a direct free taken from the point of infringement or from the second penalty spot; infringements committed from 10 meters or further from the goal line shall be punished with a direct free kick from the Second Penalty Spot.
- **Goal Kicks** – Teams awarded a goal kick start with the ball in the goalkeeper's hands, rather than on the floor.
- **Coaches and Players** – Coaches are required to be behind the bench at all times. Bench players are required to stay seated on the bench during play. **ONLY rostered personal allowed in technical area.**
- Teams will switch benches at half time (team's bench is the closest to the team's goalkeeper).

AWARDS:

First place teams will receive a team award. The players and coaches of the 1st and 2nd place teams will each receive individual medals.

OTHER MATTERS:

The Tournament Committee shall decide any tournament and competition matter for the good of US Futsal and this event. The Tournament Committee shall have the authority to oversee any matters not covered within this document. Only matters that the Tournament Committee feels that it cannot resolve will be forwarded to US Futsal for final resolution. Decisions made by US Futsal are final.

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