

Section 6
PLAYER DEVELOPMENT
Policies and Procedures

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6.1 Definitions

- The definitions found in UYSA Bylaw102 shall apply to this policy section.
- The term “**should**” means that the action is recommended or encouraged.
- The terms “**must**” and “**shall**” mean that the action is required.
- “**Club**” means an Organization that has an identifiable membership of Youth Players on whose behalf the Organization conducts or engages in youth soccer activities.
- “**Competition League**” means a League that is not a Recreation League.
- “**Competition Team**” means a Team that use tryouts, invitations, recruiting, or similar processes to roster players.
- “**C-Pass**” means a player club pass.
- “**IRL**” means the Interregional League.
- “**Recreation League**” means a League with the following characteristics: (1) the use of tryouts, invitations, recruiting, or similar process to roster players to a Team is prohibited; (2) the League accepts as participants any eligible youths subject to reasonable terms on registration; and (3) League rules require that each player must play at least one-half of each match except for reasons of injury, illness, or discipline.
- “**Recreation Team**” means a Team that is not a Competition Team.
- “**SCL**” means the **State Competition League**.
- “**SOMS**” means UYSA’s state online management system.
- “**State Cup**” shall mean the tournament held by UYSA to determine a state champion in the U-12 through U-19 age groups that will earn the right to represent Utah in the Region IV Championships of the USYSA National Championship Series.
- “**Technical Director**” shall mean UYSA’s State Technical Director.
- “**XL**” means the X-League.

6.2 Administration

621 Player Development Committee (PDC) Structure and Responsibilities

See Bylaw 441

622 Meetings

6221 General Meetings

1. The PDC shall meet at least quarterly. The Competition Subcommittee (CS) and the Recreation Subcommittee (RS) shall also meet at least quarterly.
2. Notice of the date, time, and location of each PDC, CS, and RS meeting shall be provided to each committee member and posted on the UYSA website at least twenty-one (21) days before the meeting date.
3. The agenda for each PDC, CS, and RS meeting shall be provided to each committee member at least ten (10) days before the date of the meeting.
4. Minutes shall be kept of assignments and decisions made at each PDC, CS, and RS meeting.

6222 Alignment Meetings

1. The CS shall meet prior to the fall season and prior to the spring season to align registered Teams into divisions of the Competition Leagues.
2. The alignment process and timeline is described later herein.

623 Recreation Subcommittee (RS)

6231 Duties and Responsibilities

1. Planning and developing programs for Recreation Soccer;
2. Drafting and proposing policies to UYSA's Board to govern Recreation Programs;
3. Coordinating the implementation of policies and programs for recreation soccer.

6232 Organization

1. The RS shall consist of an appointed administrator(s) and the UYSA Technical Director.

6233 Meetings

1. The RS shall meet at least quarterly.
2. Notice of the date, time, and location of each RS meeting shall be provided to each committee member and posted on the UYSA website at least twenty-one (21) days before the meeting date.
3. The agenda for each RS meeting shall be provided to each committee member at least ten (10) days before the date of the meeting.
4. Minutes of assignments and decisions made at each RS meeting shall be kept.

6.3 Competition

631 Standards for All State-governed Competition Leagues

6311 Registration

1. Registrants – see Policy 7321
2. Required Documentation & Fees – see Policies 7322 and 7323.
3. Deadlines – see Policy 7324
4. Age Groups – see Policy 7325
5. Player Release – see Policy 7326
6. Roster Size – see Policy 7327

6312 Coach Requirements

1. Registration
 - a. An individual shall register as a coach for a Competition Team using SOMS.
 - b. An individual may only register as a coach for a Competition Team if such individual executes UYSA's "Code of Coaching Ethics" form and meets the licensing requirements of the respective league.
 - c. The individual must also pass a background check.
2. License Registry – Upon proof (month/year taken, paper certificate), the State Office shall maintain on UYSA's website a current list of individuals that hold USSF national (A, B, C, and D) and state (A, B, C, and D) licenses.
3. Registrar Verification – Prior to certifying an individual as a coach in a competition program, a registrar must obtain the individual's "Code of Coaching Ethics" form or verify the completion of such form in SOMS, and verify that the individual has the proper license by doing either of the following: (1) obtaining a copy of the individual's license; or (2) checking the State Office's registry.
4. Coaching Restrictions – An individual may not be in the coach's technical area during a match without being properly registered in SOMS and without being on the match day roster.
5. Recruiting
 - a. No head coach, assistant coach, or administrator may recruit a player registered to another Team except during the recruitment window of November 15 to January 15.

- b. “Recruit” means undertaking any activity, directly or indirectly, to influence or entice a player to leave a Team to register for another Team.
- c. It is also illegal for a coach or administrator to encourage or use parents and players to recruit for them outside the recruitment window.
- d. Coaches or administrators shall not persist in further attempts to secure a player’s services after the player or his/her parents have indicated their decision not to participate with the coach’s or administrator’s Team or Organization.

6313 Scheduling Matches

1. Initial Scheduling

- a. Process
 - (1) The UYSA scheduler shall produce the initial league schedule within ten (10) days after the competition committee posts its final alignment.
 - (2) Immediately upon completion of the initial schedule, the scheduler shall deliver it to the field assignors in the regions.
 - b. Standards
 - (1) General
 - (a) The scheduler will use his/her best efforts to avoid scheduling conflicting matches for head coaches that coach up to 3 teams in a season.
 - (b) Each team should not be originally scheduled to play more than three (3) league matches in a two (2) week period. A team may play more than three (3) league matches in a two (2) week period if it is due to reschedules.
 - (c) The fall season shall start no later than the fourth Saturday in August. The spring season shall start no later than the third Saturday in March.
 - (d) Weekends will not be unscheduled for Spring Breaks designated by school districts or Fall Break.
 - (2) Number of Matches
 - (a) Each team will play no less than 8 matches and no more than 12 matches per season. Where possible, teams will play every other team in their bracket twice.
- #### **2. Field Assignor Adjustments**
- a. Field assignors shall make their schedule adjustments within seven (7) days of receiving the initial schedule from the UYSA scheduler.
 - b. In making schedule adjustments, the field assignors shall adhere to the original standards required of the UYSA scheduler.
- #### **3. Final Schedule Posting**
- a. The State Office shall post the final schedule within five (5) days of the field assignor adjustment deadline.
 - b. The State Office shall use its best efforts to have the final schedule posted at least fourteen (14) days prior to the season’s opening day.

6314 Canceling/Rescheduling Matches

1. Reasons for Cancellation:

- a. Coaches’ Agreement. After the season schedule is published in SOMS and prior to the specified end of the season (November 15 for fall and June 1 for spring), the head coaches of both Teams to a match may agree to a cancellation and reschedule only if the head coach initiating the reschedule has initiated less than two (2) reschedules for that team so far that season. The initiating team must pay a \$50 rescheduling fee to the State Office if the reschedule request is made after the season has begun. The reschedule fees collected will be used for referee education and field grants.

Explanatory Notes:

- *There is no policy that allows a coach who coaches multiple teams to reschedule a match just because one of the coach's matches interferes with another of the coach's matches. Nor is there a policy that requires the opposing team to reschedule because of a multiple-team coaching conflict.*
- *Each Competition Team that has a coach who coaches multiple teams, is required to have an assistant coach with the proper licensing on the roster prior to activation of the team. This assistant coach is expected to be in a position to fill in for the head coach should he/she have multiple match conflicts.*
- *Assistant coaches should not be assigned to so many teams that they cannot cover for their head coaches.*
- *Directors of Coaching should use appropriate discretion in organizing their coaching staffs.*
- *UYSA-certified registrars should monitor staffing during the registration process.*
- *An opposing head coach is under no obligation to reschedule under the coaches' agreement provision. Teams are encouraged to work together in the interest of good sportsmanship, but just because a coach is asked to reschedule does not mean that he/she is required to agree to a voluntary reschedule.*

b. State Cup, Desert Premier League, or National League Conflict.

- (1) A match may be rescheduled if one of the Teams has a conflict with a State Cup match, a Desert Premier League match, or a National League match;
- (2) A conflict exists if the regular league match is scheduled on the same day as the other match or within 48 hours of a match requiring overnight travel.

Explanatory Notes:

- *This applies to the teams/players that have a State Cup, Desert Premier League, or National League match. It does not apply to coaches that have a match conflict. Per subparagraph 1.a above, a coach who coaches multiple teams is required to have an assistant coach to fill in should there be a multiple-game conflict.*

c. Other Reasons. A match may also be canceled for one of the following reasons:

- (1) Field Closure. The scheduled field has been closed by an appropriate authority;
- (2) Referee-Determined Cancellation. The center referee determines the scheduled field to be unplayable or otherwise terminates the match pursuant to the Laws of the Game;
- (3) No Referee. There are no USSF-certified individuals assigned by a UYSA-certified Referee Assignor, with no affiliation to either Team, to referee the match;
- (4) League Commissioner Cancellation. The League Commissioner orders cancellation.

2. Procedures.

- a. Coaches' Agreement. To cancel and reschedule a match for the reason set forth in subparagraph 1.a. above, the canceling team's administrator must ensure that the following process is completed no later than five (5) days prior to the start time of the match as set forth in SOMS.
 - (1) The canceling team's administrator, the other team's administrator, and the home team's referee and/or field assignor must work together to agree on a new date, time, and field for the match. At this time, the assignor shall not cancel the currently scheduled game. The two teams should cooperate in the spirit of good sportsmanship.
 - (2) Once an agreement has been reached, the canceling team initiates the official reschedule by clicking the reschedule button in SOMS. Credit card information for the reschedule fee will be collected at this time.

- (3) The opposing team must accept the reschedule request electronically through SOMS at least five (5) days prior to the start of the match as set forth in SOMS to finalize the reschedule. At this time, the credit card will be charged.
- (4) The home team is responsible for notifying the assignor that the reschedule has been finalized in SOMS. At this time, the assignor will modify their schedule.

Explanatory Notes:

- *Match reschedules must be finalized in SOMS no later than five (5) days prior to the originally scheduled kickoff.*
- *SOMS will not allow a match reschedule to be finalized within five (5) days of the originally scheduled kickoff.*
- *The canceling team's credit card is not finalized until the reschedule is accepted in SOMS by the opposing team.*

- b. State Cup, Desert Premier League, or National League Conflict. To cancel and reschedule a match for the reasons set forth in subparagraph 1.b. above, the canceling team's administrator must ensure that the following process is completed no later than five (5) days prior to the start time of the match as set forth in SOMS.
 - (1) The canceling team's administrator, the other team's administrator, and the home team's referee and/or field assignor must work together to agree on a new date, time, and field for the match. At this time, the assignor shall not cancel the currently scheduled game. This type of reschedule is deemed an automatic reschedule under UYSA policy and, therefore, the two teams will work together to find a suitable reschedule. If the teams are unable to come to an agreement, the League Commissioner shall determine the details of the reschedule.
 - (2) Once an agreement has been reached, the canceling team initiates the official reschedule by sending an email to scheduler@utahyouthsoccer.net at least six (6) days prior to the start of the match as set forth in SOMS.
 - (3) The email should include the following information:
 - (a) Original match number, venue, date, time, field #, home team, and away team;
 - (b) New venue, date, and time.
 - (4) The UYSA scheduler will change the match in SOMS no later than five (5) days prior to the start of the match as set forth in SOMS, and shall notify both team administrators that the change has been made.
 - (5) The home team shall then notify the field and/or referee assignor that the reschedule has been finalized at least five (5) days prior to the start of the match as set forth in SOMS.
 - (6) There is no fee associated with these types of reschedules.
- c. Other Reasons. To reschedule a match for the reasons set forth in subparagraph 1.c. above, the home team's administrator takes the lead and utilizes the following process:
 - (1) The home team's administrator, the other team's administrator, and the home team's referee and/or field assignor must work together to agree on a new date, time, and field for the match. This type of reschedule is deemed an automatic reschedule under UYSA policy and, therefore, the two teams will work together to find a suitable reschedule. If the teams are unable to come to an agreement, the League Commissioner shall determine the details of the reschedule.

Explanatory Note: Games rescheduled due to missing game officials are NOT required to be played at the away team's field

- (2) Once an agreement has been reached, the home team initiates the official reschedule by sending an email to scheduler@utahyouthsoccer.net.

- (3) The email should include the following information:
 - (a) Original match number, venue, date, time, field #, home team, and away team;
 - (b) New venue, date, and time.
- (4) The UYSA scheduler will change the match in SOMS and shall notify both team administrators that the change has been made.
- (5) The home team shall then notify the field and/or referee assignor that the reschedule has been finalized.
- (6) There is no fee associated with these types of reschedules.

Explanatory Note: In the event of a match cancellation as found 2.c. above, the referees will not receive payment for a canceled match when given prior notice of the cancellation.

3. Penalties
 - a. If the Teams agree to cancel a match pursuant to subparagraph 1.a. above, and the home team fails to properly or timely notify the Referee Assignor of the cancellation, the home team shall be responsible for payment of the referee fees through RefPay for the match.
 - b. If a Team fails to attend a scheduled match and has either failed to obtain the consent of the other Team for a cancellation or has failed to notify the other Team, the non-attending Team may forfeit the match upon review of the match by the League Commissioner. The attending referees will receive pay for the unplayed match.
4. Deadlines

All matches must be completed and reported by November 15 for fall matches and June 1 for spring matches.
5. Notification of Field Assignment
 - a. If a match published on SOMS has no field assignment, the home team must notify the opposing team of the field location no less than five (5) days prior to the published match time.
 - b. Failure to provide the required notification shall result in the home team having to pay the referee fees and reschedule the match.
6. The State Office shall educate UYSA Certified Referee Assignors on this policy, and the UYSA Certified Referee Assignors shall use their best efforts to enforce the policy.

6315 Matches

1. Match Protest
 - a. It is UYSA's intent that matches be played if reasonably possible.
 - b. Prior to the start of a match, if a Team has a concern that the requirements of this policy not met regarding the starting time, team rosters and participants, field requirements, bench and spectator areas, or uniforms, an official of such Team must note the concern to the head referee. The Team may then proceed to play the match without waiving any right to protest the policy violation. The Team may also refuse to play the match, but will forfeit the match if its subsequent protest is not upheld. In his/her match report turned into the State Office, the head referee shall note the Team's specific concern.
 - c. In cases involving the concerns about field requirements being met, the UYSA League Commissioner or a delegated independent third party will review the complaint, which may include a visit to the field. If the field is found to be noncompliant, the match will be replayed at the visiting team's field of choice within fourteen (14) days of the original game or prior to the end of the season, whichever comes first.

2. Starting Time

The starting time of a match shall be the time published in the schedule on SOMS or fifteen (15) minutes after another match on the same field ends, whichever is later.

3. Team Rosters & Participants

- a. a. Prior to fifteen (15) minutes after the starting time of the match, a representative of each Team must present a SOMS-generated team roster to the referee. The roster may be presented in physical or digital form*. Failure to provide a SOMS-generated roster to the referee within the required time limit will result in a forfeit.

****effective Spring 2016 - digital rosters will not be accepted until Spring 2016***

- b. Failure to have a properly registered and appropriately licensed coach, in accordance with UYSA policy, on the match day roster and present at the field prior to fifteen (15) minutes after the starting time of the match and for the duration of the match will result in a forfeit.
- c. If a Team does not have the required number of players to start the match prior to fifteen (15) minutes after the starting time of the match, such Team will forfeit the match.
- d. The match day roster must include a photograph of all players and coaches participating in the match. A player is ineligible to play without a photo. A coach is ineligible to coach without a photo. A team shall forfeit any match where it uses an illegally rostered player or a player that is not on the roster.
- e. Representatives are advised to print the match roster as close to match time as possible.
- f. If a Team does not have a properly registered and appropriately licensed coach (in accordance with the UYSA policy) prior to fifteen (15) minutes after the starting time of the match, and throughout the duration of the match, such Team will forfeit the game.

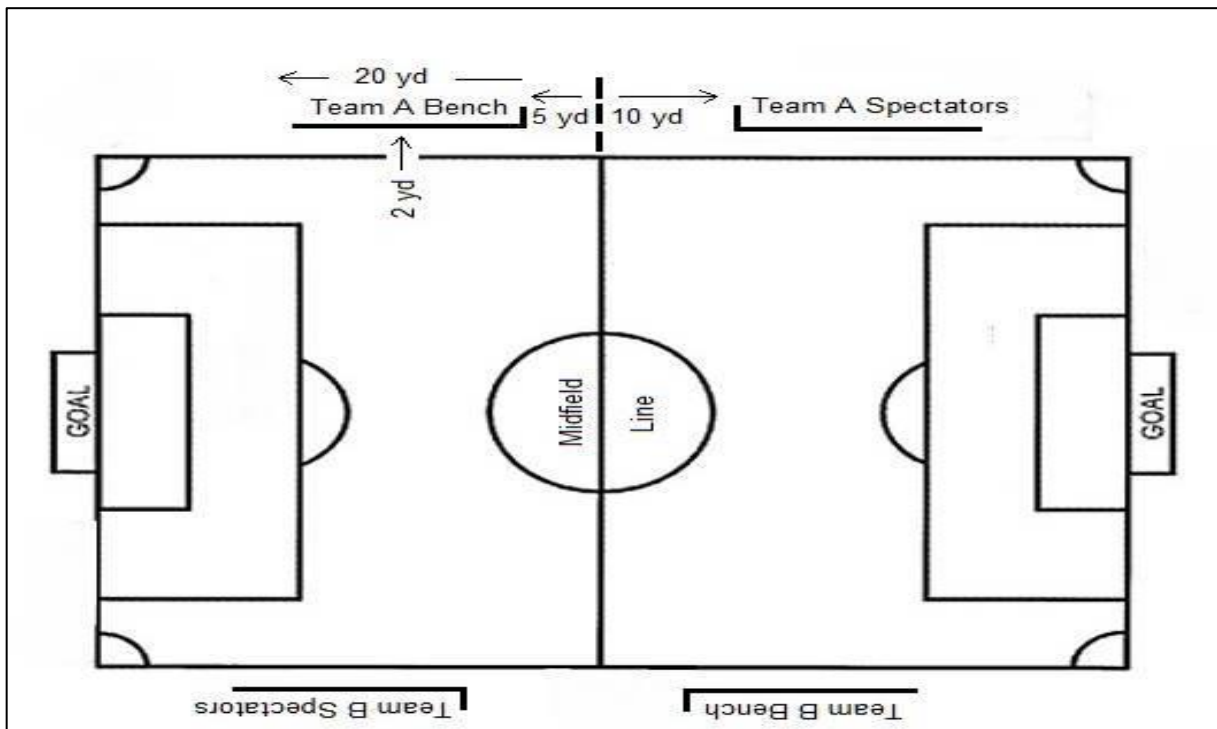
4. Field Requirements

- a. By the scheduled match time, the field should be appropriately marked per the laws of the match and meet the size requirements of these policies. The visiting Team may waive this requirement and consent to play the game as is.
- b. Failure to have nets and corner flags in place prior to fifteen (15) minutes after the starting time of the match will result in a forfeit to the home team. The visiting Team may waive this requirement and consent to play the game as is.

5. Bench and Spectator Areas

- a. Each Team's bench area shall be along the same touchline as its respective spectator area. Thus, one Team's bench area and spectator area shall be on the opposite touchline from the other Team's bench and spectator area.
- b. As you face the field, the Team's bench area shall be to the right of the midfield line extended and the spectator area shall be to the left of the midfield line extended.
- c. The Team's bench area shall be located at least two (2) yards outside the touchline, beginning not closer than five (5) yards from the midfield line extended and extending twenty yards going away from the midfield line extended towards the endline on the right.
- d. The Team's spectator area shall be located at least two (2) yards outside the touchline, beginning not closer than ten (10) yards from the midfield line extended and extending twenty yards going away from the midfield line extended towards the endline on the left.
- e. The home team shall have first choice of which touchline to use and should designate it at least thirty (30) minutes prior to the scheduled match time.
- f. Coaches must remain within their respective bench area during the match.
- g. Players on the bench must remain within their respective bench area during the match except when being substituted, at which time the player must remain at the midfield line until called by the center referee to enter the match.
- h. Match officials may enforce these provisions and suspend or terminate a match if a coach, player, or spectator fails to abide by requests from match officials to comply.
- i. Special consideration may be made by a match referee to allow spectators with special needs to be allowed to sit outside of the team assigned spectator area upon reasonable request.

Spectators that are granted special consideration are still required to comply with UYSA behavior standards and are subject to the spectator discipline policy below.



6. Uniforms

- a. The two Teams must wear colors that distinguish them from each other and from the referee and assistant referees.
- b. Each goalkeeper must wear colors that distinguish him/her from the other players, the referee, and the assistant referees.
- c. The home team shall wear their darker colored jerseys and the visiting team shall wear their lighter colored jerseys.
- d. If there is still a conflict, the home team must change.

Explanatory Notes:

- If a team has red and black as their colors, their home jersey will be their black kit and their away jersey shall be their red kit. If the aforementioned team visits another team whose colors are red and white, the home team would be red and the away team would be red. In this instance, the home team would change to their white colors. This shall be the only time when a home team is required to change their uniforms. Therefore if a team is the away team and their colors are blue and white, they shall expect to wear their white kits and not their blue kits. A traveling team shall not out of disrespect to the opponent, officials, and to the match wear their dark uniforms and expect the home team to change because the traveling teams doesn't want to wear their lighter colored kits or for another reason.
- A Team may not select a jersey that is half light/half dark to serve as both its home and away jersey.
- A player must wear the same color sock on both feet, all players on the Team must have matching socks, and the Team's socks must be a different color than the opponent's socks.

- e. The jersey must display the USYSA and UYSA logos.
 - f. The jersey must display a unique number on the back of the jersey.
 - g. The jersey may contain the Member Organization's logo or associate member logo.
 - h. Uniforms may contain sponsor logos and /or names under the following conditions:
 - (1) The name and logo may not interfere with the uniform number, the USYSA logo or the UYSA logo.
 - (2) The sponsor may not be a direct competitor of USYSA or UYSA.
 - (3) The sponsor must not have a product contrary to youth sports such as alcohol or tobacco.
 - i. All jersey sponsorships must be preapproved by the UYSA state office. To receive preapproval contact the state office for approval process.
- 7. Rules of Play**
All competition matches shall be played under FIFA's Laws of the Game except as modified by USYSA and UYSA in these policies.
- 8. Substitutions**
- a. Subject to the referee's discretion, teams may make an unlimited number of substitutions during a match.
 - b. Subject to the referee's discretion, substitutions may be made at the following times:
 - (1) The possessing team may substitute prior to its own throw-in;
 - (2) The non-possessing team may substitute prior to a throw-in by the possessing team if the possessing team is also making a substitution and the non-possessing team's substitutes are at the halfway line ready to enter the match;
 - (3) Either team may make substitutes at the following times;
 - (a) Prior to a goalkick by either team;
 - (b) After a goal by either team;
 - (c) After an injury to either team when the referee stops play;
 - (d) At halftime;
 - (4) On a caution, only the cautioned player may be substituted.
 - c. Substitutions shall be made in the following manner:
 - (1) The referee must be informed of and acknowledge a proposed substitution;
 - (2) A substitute must be standing at the halfway line prior to the substitution opportunity;
 - (3) A substitute must enter the field of play at the halfway line;
 - (4) The substituted player may exit the field of play anywhere;
 - (5) A substitute may not enter the field of play until the substituted player has exited the field of play, unless otherwise directed by the referee.
 - d. A player who has been substituted may reenter the match as a substitute.
- 9. Coaching**
- a. Coaches must stay within the team's bench area unless permitted by the match official to enter the field of play;
 - b. Coaches may not use mechanical or technological devices to amplify their voice.
- 10. Early Termination**
- a. If a match is terminated after fifteen (15) minutes of the second half has elapsed because of the weather or because of grave disorder on the part of the coaches, players, or spectators of a team that is losing at the point of termination, the match shall be considered a completed match.
 - b. If a match is terminated at any point because of grave disorder on the part of the coaches, players, or spectators of a team that is winning or tied at the point of termination, such team will forfeit the match 1-0.
 - c. If a match is terminated early due to field conditions such as failure of lights, destruction of a goal, or other conditions making the field unplayable, the match shall be rescheduled.
 - d. A match rescheduled due to early termination shall be replayed in its entirety.

- e. Referee fees must be paid again at a match rescheduled due to early termination.

11. Referees

a. Staging Area

- (1) The referee's will stage in an area approximately 10 yards from the the end of the home team's technical area.
- (2) As soon as is reasonable after the match concludes, the referees shall retrieve their personal items and leave the field unless they are refereeing another match on that same field.

b. Responsibilities

- (1) The center referee will properly apply and execute to comply with UYSA's match protest policy found in UYSA Policy 6315, paragraph 1.
- (2) The referees will enforce the provisions of this UYSA Policy 6315, including team roster and participation requirements, field requirements, bench and spectator areas, uniforms, and substitutions.

c. Referee Contact

(1) Addressing

- (a) Prior to, during or after the match, only team officials (head coaches, assistant coaches, and team managers) may address the referees.
 - (b) Of the players participating in the match, only the designated team captains may address the referees.
 - (c) Spectators may not address the referees.
 - (d) The head referee may terminate an individual's right to address the referees if the head referee believes such privilege is being abused.
- (2) Approaching: Prior to, during, or after the match, team officials, players, and spectators shall not, without a referee's permission, intentionally approach within six (6) feet of that referee.
 - (3) Abuse and Assault: Team officials, players, and spectators shall not commit abuse or assault on the referees as those terms are described and defined in USSF Policy 531-9

12. Match Discipline

a. Applicability

- (1) All participants and spectators in UYSA matches shall be subject to all misconduct rules, regardless of whether they appear on game rosters and regardless of whether the match referee displays a yellow or red card.

b. Player Discipline

- (1) A player may be cautioned or dismissed from a match by the referee in accordance with the FIFA Laws of the Game or as otherwise prescribed in UYSA Rules.

c. Team Official Discipline

- (1) If, in the referee's discretion, a team official (coach, assistant coach, manager, or club representative) is engaging in persistent harassment or abuse of officials, disruptive behavior, interference with the match, or other inappropriate conduct, the referee may expel such official from the field and its surroundings. Such incidents may also result in further disciplinary action.
- (2) If the team official refuses to leave the field and its surroundings, the referee may suspend play until the individual leaves. Failure of an individual to comply with the referee's request within three (3) minutes may result in the referee's terminating the game. Such incident may result in forfeiture of the match as well as further disciplinary action.

d. Spectator Discipline

- (1) If, in the referee's discretion, a spectator is engaging in persistent harassment or abuse of officials, disruptive behavior, interference with the match, or other inappropriate conduct, the referee may ask a team official to control the individual. If the team official has no control over the individual or situation, the team official shall not be penalized. If the

spectator is affiliated with a match team, the team official may be held responsible for the behavior of the spectator.

- (2) The referee may request that a spectator leave the field and its surroundings for any of the foregoing reasons.
- (3) If a spectator refuses to leave the field and its surroundings, the referee may suspend play until the individual leaves. Failure of an individual to comply with the referee's request within three (3) minutes may result in the referee's terminating the game. Such incident may result in forfeiture of the match by the offending team as well as further disciplinary action.

e. Reporting

- (1) Any match participant or spectator must provide his/her name to the match referee if requested.
- (2) The match referee must report all disciplinary action in his/her game report submitted to UYSA within 24 hours of the match starting time as designated in SOMS. Failure to do so may result in disciplinary action taken against the match referee as defined by USSRC policies.
- (3) The State Office will work with the SOMS administrator to ensure that SOMS is set up to register and handle discipline in accordance with this policy.

f. Penalties

- (1) A player that is expelled from a match is disqualified from a scheduled match for that player's primary team and is ineligible to utilize the C-Pass privilege until the penalty is served.
- (2) A player that is expelled from a match where he/she is multi-rostered is disqualified from a scheduled match for that player's secondary team. Because the secondary team is not allowed to C-Pass players, the C-Pass privilege is not revoked with this incident.
- (3) A team official that is expelled from a match is disqualified from a scheduled match for the same team.
- (4) A player that accumulates three yellow cards during a season (fall or spring) is disqualified from a scheduled match for that player's primary team after the third yellow card is issued and is ineligible to utilize the C-Pass privilege until the penalty is served. The accumulation then starts over.
- (5) Coaches and players will serve red card and ejection suspensions when the suspension appears on the game day roster, which may not necessarily be the next scheduled game.
- (6) A spectator that is expelled from a match shall be referred to the League Commissioner for disciplinary review.
- (7) Suspensions:
 - (a) Coaches or Team Administrators: Any coach, team administrator or team official who is ejected from a UYSA league game or sanctioned tournament will be suspended for a minimum of two (2) games. If the ejection is for violent conduct, the minimum suspension is three (3) games and may be referred to the League Commissioner. All game reports involving ejections for coaches or administrators will be reviewed by the League Commissioner for final determination and additional game suspensions. Coaches and team administrators may be required to take a UYSA coaching license course as a method to improve sideline behavior of the coach and or team sideline. Suspensions must be served with the team with which the infraction occurred.
 - (b) Players: If a player receives a red card for violent conduct, the player will be suspended for a minimum of two (2) games. The game report will be reviewed by the League Commissioner for determination on the actual length of the suspension. All red cards will be reviewed by the League Commissioner, and penalties will be based on the circumstances of the case, including the player's history, the severity of

- the incident, and the applicable UYSA or USSF Rules violated.
- (c) Unserved game suspensions due to red cards or coach ejections will carry over to the next season.
 - (d) When serving a suspension a coach or a team official, may not be within 100 yards of a field on which their team is playing a game, cannot address the team prior to the game at the field, may not warm up the team for the game, may not address the team at half time, and are not allowed to sit in the spectator area.
- (8) Any penalties or accumulations hereunder shall not apply to non-league competitions.
- (9) To the extent that this process contradicts any existing UYSA policy under section 5 Adjudication this process shall supersede it.
- (10) Drones
- (a) Each team may use and operate only one drone at a match.
 - (b) A drone used at a match must be registered with the Federal Aviation Administration (FAA) and have a label displaying the FAA registration number.
 - (c) A person operating a drone at a match must be proficient in the operation of the specific drone and wear a vest, pinnie, or other item that identifies them as the operator of the drone.
 - (d) A drone may not be flown or operated within the boundaries of the field extended vertically upwards, but may only be flown and operated over a marked-off area with a radius that is no larger than ten (10) yards and is at no point nearer than ten (10) yards from the boundary of the field.
 - (e) The drone must not emit sounds that are overly distracting to the coaches, players, and referees.

6316 Tryouts

1. Rationale
 - a. This policy is established to provide a consistent, fair, and equitable system for forming Competition Teams, allowing players to properly evaluate and explore their options, and committing players to Teams.
 - b. This policy shall apply to any Team participating the next Seasonal Year in any Competition League administered by UYSA, including the SCL, IRL, and X-league, but not district leagues.
2. Timing
 - a. A Team or Organizational Member may, at any time, advertise tryout dates and information for the next Seasonal Year.
 - b. Prior to the second weekend in May, a representative of a Team or Organizational Member may not initiate contact with a player in another Organizational Member with the intent to promote tryouts for the next Seasonal Year.
 - c. On or after the Monday before Memorial Day, tryouts may be held by or for a Team that will compete the next Seasonal Year in the U-9 and U-10 age groups of X-league
 - d. After Memorial Day, tryouts may be held by or for a Team that will compete the next Seasonal Year in the U11 and U12 age groups of the X-league, the SCL or the IRL.
 - e. Any Team containing players selected through tryouts held before the applicable deadline, will not be permitted to register for the next season in a Competition League administered by UYSA.
3. Advertisement
 - a. As used in this section, advertisements include, but are not limited to, promotions through television, radio, newspapers, flyers, direct mailings, email, or online postings.

- b. Any advertisement must disclose the following information:
 - (1) Name of the Organizational Member or independent team conducting the tryouts; and
 - (2) The Organizational Member's affiliation with UYSA.
 - c. Advertisements must not be misleading as to participation costs, coach qualifications, or level of play.
- 4. Process**
- a. At tryouts, a player or his/her guardian may be required to sign appropriate liability releases and pay a reasonable tryout fee, but shall not be required to sign documentation requiring a commitment to join a Team or pay Team and/or Organizational Member fees.
 - b. Unless the player is eighteen (18) or older, an offer to a player to participate on a Team must be made to the player's guardian in writing, which includes email, text, or website posting.
 - c. An offer must include the following:
 - (1) The date of the offer;
 - (2) The name, age group, and level of the Team for whom the offer is made (notice of the level of Team made is not necessary for X-league teams);
 - (3) The time period in which the player has to respond to the offer, which may not be less than 24 hours.
 - d. An offer is considered accepted, and a player is considered registered to a Team, at the occurrence of the earliest of the following on or after the registration opening date specified in policy 7325:
 - (1) When the player completes the registration process in SOMS by or with the written authorization of the player's parents or guardian in accordance with the policies and procedures set forth in Section 7 of UYSA's policies and procedures; or
 - (2) Upon delivery to a Team official of an executed Player Registration Form along with all waivers and acknowledgments and State Registration Fees, unless covered by a fee waiver.
 - e. Once an offer is accepted, the player is deemed committed to the Team for the Seasonal Year, subject to the release rules set forth in the registration policies, Section 7.
 - f. In the recruitment process, a Team, Organizational Member, or representative thereof may not make any representation that they know or should know is contrary to UYSA policy or actual fact.
- 5. Fee Waivers**
- a. If a Team offers a fee waiver to a player to play on the Team, the Team must provide the player with the written terms of such fee waiver prior to registering such player.
 - b. The written terms must include the monetary amount of the fee waiver and any amounts that must be repaid if the player is subsequently released from the Team at the request of the player.
 - c. The written terms must be acknowledged by the signature of at least one of the player's parents.
 - d. Any financial inducement to play on a Team must be based on financial need and can only cover UYSA registration fees; Organizational Member or Team fees for administrative costs, uniforms, tournament entries, and training; and referee fees.
 - e. Any fee waiver or other offer that would violate NCAA rules and affect a player's college eligibility is impermissible and void.
- 5. Mid-season Team Creation or Enhancement**
- a. Nothing herein shall be construed to prohibit the creation of a Team or addition of players to an existing Team during the Seasonal Year.
 - b. In such cases, a Team may only register players that are not currently rostered to another Team in the same league or players that are rostered to only one (1) other Team and such Team grants permission for the player to multi-roster.

6317 Results and Standings

1. Reporting Scores
 - a. The winning coach is responsible for entering the final match score into SOMS.
 - b. In the case of a tie, the home team's coach is responsible for entering the final match score.
 - c. The entered scores will be verified by the State Office with the referee's report.
2. Points
 - a. A Team will earn three (3) points for a win;
 - b. A Team will earn one (1) point for a tie;
 - c. A Team will earn no points for a loss;
 - d. A forfeited match will be recorded as a 1-0 win for the non-forfeiting team;
 - e. A double forfeit will earn no points for both teams;
 - f. A Team shall lose three (3) points in the standings for each "major" forfeit of a match. A "major" forfeit is any forfeit for failing to provide enough players to field a Team at a match and any other forfeit reviewed by and declared to be "major" by the League Commissioner. A Team shall also be dropped one spot in the standings at the end of the season if the Team incurs two or more "major" forfeits. Any forfeit deemed not to be "major" will be recorded as a "disqualified forfeit" and will result in zero (0) points for the forfeiting team.
3. Standings will be maintained on the UYSA website in descending order of points earned.
4. Tie-breakers – the following criteria will be used to resolve any ties in the standings:
 - a. Result of head-to-head competition;
 - b. Goal differential (goals scored minus goals allowed) with a maximum differential of four (4) per match;
 - c. Least goals allowed;
 - d. Most goals scored with a maximum of four (4) per match;
 - e. Shut-out wins, excluding forfeits;
 - f. Coin toss by the CS at the pre-alignment meeting;
 - g. If more than two (2) teams are tied, the tiebreaker criteria listed shall be used in the order shown until one team is advanced. If remaining teams are still tied at this point in the tie-breaking process, they will then be compared beginning again with step 1 until another team is advanced.

632 State Competition League (SCL)

6321 Description

The SCL is a league operated and managed by UYSA for Competition Teams that want to compete at a high level statewide.

6322 Structure

1. The SCL shall offer age-group leagues for boys and girls from U-13 to U-19.
2. Each age group shall have a Premier A, Premier B, and First Division, and Second Division.
3. The CS shall use its best efforts to limit the Premier A and B Divisions to six (6) teams each, the First Division to twelve (12) teams, and the Second Division to twelve (12) teams.
4. In the fall, there will be no U-16 through U-19 girls' leagues, but there will instead be a provisional league with age groups and divisions as determined by the CS.
5. In the spring, there will be no U-16 through U-19 boys' leagues, but there will instead be a provisional league with age groups and divisions as determined by the CS.
6. If needed the SCL shall offer a combined U-18/U-19 bracket for boys' and girls' divisions.

6323 Coach License Requirements

1. An individual registering as a head coach or assistant coach with a Team registering in the SCL must have a USSF “E” License or E-Waiver. An individual that is registered as a head coach and/or assistant coach of more than one Team in state-governed competition leagues U13 and /or up must have a “D” License, a current D-Waiver, or a D-Pending Designation, and must have an assistant coach on each Team that has an “E” License or E-Waiver.
2. E-Waiver
 - a. To obtain an E-Waiver, an individual must complete UYSA’s License Waiver form and submit it to the State Office along with a \$25.00 waiver fee.
 - b. The License Waiver Form shall be reviewed by the Technical Director or designee.
 - c. An approved E-Waiver is effective for one (1) season. The applicant must then obtain his/her USSF E License or fill out the waiver extension form and pay the extension fee.
 - d. The State Office shall record the issuance date of the E-Waiver in SOMS.
 - e. An individual may obtain an extension of his/her E-Waiver by completing UYSA’s License Waiver form and submitting it, prior to expiration of the E-Waiver, to the State Office along with a 50.00 extension fee.
 - f. An individual may only obtain one E-Waiver and one E-Waiver extension.
3. D-Pending Designation
 - a. An individual must have their “E” License for at least six (6) months to be eligible to take the “D” License course.
 - b. The “D” License course is conducted over two weeks (Week 1 and Week 2). After successfully completing Week 1, an individual will be given a D-Pending Designation until completing Week 2. If an individual is unable to attend the scheduled Week 2 in their area, such individual may attend a Week 2 at another time and location. Failure to complete Week 2 within one (1) year of beginning Week 1 will result in removal of the individual’s D-Pending Designation, and such individual will be required to retake the entire “D” License course.
4. D-Waiver
 - a. To apply for a D-Waiver, an individual must have a USSF “E” License, NSCAA State Diploma, or AYSO Advance Certification.
 - b. To obtain a D-Waiver, an individual must complete UYSA’s License Waiver form and submit it to the State Office along with a \$25.00 waiver fee.
 - c. The License Waiver form shall be reviewed by the Technical Director or designee.
 - d. An approved D-Waiver is effective for one (1) season. The applicant must then obtain his/her USSF D License or fill out the waiver extension form and pay the extension fee.
 - e. The State Office shall record the issuance date of the D-Waiver in SOMS.
 - f. An individual may obtain an extension of his/her D-Waiver by completing UYSA’s License Waiver form and submitting it, prior to expiration of the E-Waiver, to the State Office along with a \$50.00 extension fee.
 - g. An individual may only obtain one D-Waiver and one D-Waiver extension.

Explanatory Note: The USSF “E” License is given at the state level. The USSF “D” License can be earned with a state or national designation. An individual meets the requirements of a USSF “D” License in this policy if he/she has earned the license with either a state or national designation.

6324 Player Rostering

1. Multiple Rostering

- a. A player may be registered to two (2) Teams in the SCL under the following conditions:
 - (1) Both Teams are in different age groups or gender divisions;
 - (2) The player designates one Team as the player's primary team;
 - (3) UYSA competition fees are paid for both Teams;
 - b. U-13f and older Teams may not have more than eight (8) multi-rostered players.
 - c. A player may be registered to an SCL Team and an IRL Team at the same time under the same conditions as subparagraph a above.
2. Mixed Rostering – Girls may participate on boys' teams. Boys may not participate on girls' teams.
 3. Club Pass (C-Pass)
 - a. Rationale
 - (1) The core objective of the C-Pass is to provide Organizational Members and their coaches the flexibility to move players from team to team within their own Organization as necessary for player development.
 - (2) The C-Pass is also intended to reduce the need for canceling or rescheduling matches due to injuries, conflicts, or other reasons.
 - b. Guidelines
 - (1) A player may only use a C-Pass to play on another Team in the player's Organizational Member.
 - (2) A Team utilizing one or more C-Pass players on the roster of a particular match must also have at least nine (9) regularly rostered players on such match roster, although not all the regularly rostered players need be present at the match:
 - (3) All C-Pass players on the roster of a particular match shall be counted towards the maximum number of players allowed on a team roster as set forth in UYSA Policy 7327.
 - (4) The Borrowing Team may not "deactivate" or "release" players in order to open up a spot for a C-Pass player. For teams that are allowed to carry a roster of 22, the Borrowing Team can C-Pass players up to the maximum roster size of 22 and "deactivate" up to 4 players necessary to reach the required match roster size of 18 per UYSA Policy 6311.
 - (5) The player's primary team is the team to which the player is regularly rostered, regardless of the number of matches played with the Borrowing Team(s). In order for a player to become regularly rostered to a Borrowing Team, an official transfer must be completed. Only regularly rostered players shall count towards roster continuity.
 - (6) There is no limit on how many times a player may C-pass to another Team.
 - (7) A player may only C-pass to a Team in accordance with the age limitations found in UYSA Policy 7325. In no case may a player C-pass to a Team in an age group younger than the player's natural age group.
 - (8) A player regularly rostered to a premier division Team, whether P1 or P2, may C-pass no lower than Division 1 (D1) in the player's own age group or any older age group. If a premier player is recovering from a documented catastrophic injury, such as an ACL or broken leg, or there are extenuating circumstances, the Organizational Member may petition for approval to play down more than one division if there is not a team one division lower. This petition must be submitted by the Organizational Member's Technical Director, verified by the League Commissioner and approved by the UYSA Technical Director.
 - (9) A player regularly rostered to a non-premier division Team may C-pass down no more than two (2) divisions in the player's own age group or any older age group, may C-pass up any number of divisions in the player's own age group or any older age group, but may not C-pass to another Team in the same division of the player's own age group. The same rules apply to a female player C-passing to a boys' team. A player shall not be involuntarily removed from his/her Primary Team except in accordance with UYSA Policy 7326.

- (10) A player shall not be involuntarily removed from his/her primary team except in accordance UYSA Policy 7326.
 - (11) A player will remain active on their primary roster and be eligible to play with their primary team.
 - (12) If a player is multi-rostered, the secondary team may not utilize the C-Pass.
 - (13) A player may only participate in one (1) club passed game per day.
 - (14) For club pass purposes, a High School Provisional team is considered to be a Division 2 level team.
4. High School Players – a player that participates on a high school soccer team may not be rostered during the same Seasonal Year to a team in a high school provisional league.

6325 Team Placement (Alignment)

1. General Principles

- a. Team placement and movement in the SCL will be based on previous season performance and “Continuity.”
- b. A team’s “Continuity” will be based on the Organizational Member (OM) under which it competes or, in the case of an independent team, on player retention.
- c. After each season, there will be promotion and relegation between divisions, except for the U15 age group where there will be no promotion and relegation between the fall and spring seasons.
- d. The PDC and CS shall have discretion for the following; (1) to resolve alignment issues in the absence of specific applicable guidelines; or (2) to accomplish fairness and equity.

2. Process

a. Collect Alignment Forms

- (1) By July 5 for the fall season and February 1 for the spring season, Teams shall complete a UYSA Alignment Form, including requested league placement, and provide it to their respective State Certified Registrar.
- (2) By July 6 for the fall season and February 2 for the spring season, State Certified Registrars shall provide to the CS alignment forms in addition to all current and previous rosters, as required below, for all accepted Teams.

b. Obtain Standings

- (1) The State Office shall provide the previous season’s final standings to the CS by June 5 for the fall season alignment and December 1 for the spring season alignment.
- (2) In the case of those high school age groups that are not playing year round, the State Office shall provide the final standings from two seasons previous to the current season being aligned.

c. Obtain Prior and Current Rosters for independent teams and OM team splits

- (1) By July 5 for the fall season and February 1 for the spring season, Teams shall submit their *current* state gaming league roster, NOT State Cup roster, to their respective State Certified Registrar, who will provide them to the CS.
- (2) By July 5 for the fall season and February 1 for the spring season, Teams shall submit their *previous season* state gaming league roster, NOT State Cup roster, to their respective State Certified Registrar, who will provide them to the CS as follows:
 - (a) For fall alignment, the CS shall be provided with *previous season* rosters as follows:
 - (i) For returning girls teams the CS shall be provided with rosters from the previous May 31.
 - (ii) For returning boys teams who will be U-17 and above, the CS shall be provided with rosters from the previous October 31.
 - (iii) For returning boys teams who will be U-16 and below, the CS shall be provided

- with rosters from the previous May 31.
- (b) For spring alignment, the CS shall be provided with *previous season* rosters as follows:
 - (i) For returning boys teams, the CS shall be provided with rosters from the previous October 31.
 - (ii) For returning girls teams that are U-16 and above, the CS shall be provided with rosters from the previous May 31.
 - (iii) For returning girls teams that are U-15 and below, the CS shall be provided with rosters from the previous October 31.
- d. Determine Pre-Alignment
- (1) No less than two (2) days prior to the final alignment meeting, the CS shall hold a pre-alignment meeting, which may only be attended by members of the CS and PDC.
 - (2) The date of the pre-alignment meeting shall be posted to the UYSA website no later than two weeks prior to the meeting.
 - (3) For each age group in both genders, the CS shall obtain the final standings from the previous season for the P1 Division, P2 Division, First Division, Second Division, and top division for each IRL zone (North, Metro, South).
 - (4) The CS shall then do the following:
 - (a) Move the top team from the top division of the North, Metro, and South branches of the IRL to the Second Division and move the bottom three teams in the Second Division down to the IRL.
 - (b) Move the top two teams from the Second Division up to the First Division, and move the bottom two teams in the First Division down to the Second Division.
 - (c) Move the top two teams from the First Division up to the P2 Division, and move the bottom two teams in the P2 Division down to the First Division.
 - (d) Move the top team from the P2 Division up to the P1 Division and move the bottom team in the P1 Division down to the P2 Division.
 - (e) For transition from the U12 age group of the X-league to the U13 age group of the SCL, see Policy 6345 and Appendix ____.
 - (5) Organizational Member Teams
 - (a) For each spot occupied by a team that played under an OM the previous season, the OM may retain the spot regardless of player retention.
 - (b) The OM may transfer its spot to another OM upon written consent from the transferring OM's authorized representative.
 - (c) Team Splits
 - (i) If, between Seasonal Years, a team splits into two teams in two different age groups, the team shall retain for the new Seasonal Year its divisional position with respect to the older age group.
 - (ii) The team that is in the younger age group may obtain for the new Seasonal Year the same divisional position within the younger age group as the older team retains in the older age group under either of the following circumstances:
 - (a) The team does not already have another team in the divisional position of the lower age group; and (2) the old team had a true 50/50 split or the new younger team retained at least six (6) players from the old team and has at least three (3) players that previously played at an equal or higher level, or (3) the Team has played in the Deseret Premier League or National Series League.
 - (b) The team petitions the PDC to have the younger team play in such position and the petition is approved.
 - (6) Independent Teams

- (a) For each spot occupied by an independent team, such team will retain the spot if it retains at least nine (9) players from its previous season roster.
- (b) The CS shall relegate down one division any independent team that fails to retain the appropriate number of players, but retains at least seven (7) players from its previous season roster.
- (c) The CS shall relegate down two divisions any independent team that retains five (5) or six (6) players from its previous season roster.
- (d) An independent team shall be considered a new team if it fails to retain at least five (5) players from its previous season roster and shall be placed as a new team.
- (e) The foregoing numbers are reduced by two (2) for teams transitioning from U12 to U13.

g. **NOTE:** Despite the rules set forth herein for league roster continuity, Teams are themselves responsible for ensuring they understand and comply with the separate roster continuity rule of the National Championship Series tournaments and other tournaments.

- (7) The CS shall then split single premier divisions into two (P1 and P2) if not previously done.
 - (8) The CS shall then delete teams that have disbanded and left their spots open.
 - (9) The CS shall then place new teams.
 - (10) The CS shall then move teams up to fill any holes. Holes will be filled on a case-by-case basis, with the following considerations:
 - (a) A team that is tied or within one (1) point of second place has the right to move up one division, if space is available, over a team that has been relegated and has less than five (5) points (forfeits not counting);
 - (b) A team that was relegated has the right to be un-relegated if they have at least five(5) points (forfeits not counting) and space is available;
 - (c) A team that placed third in its division may be considered for promotion;
 - (d) A team that has won all of their games may be considered for promotion to a higher division, not including premier.
 - (e) A team that was relegated due to Continuity shall not be considered for promotion.
 - (11) The CS shall then draw in division boundaries based on desired teams/games per division.
 - (a) The CS shall have reasonable discretion in establishing division boundaries, and will have substantial discretion for the 2016-17 seasonal year.
 - (b) The CS will strive to keep the brackets at no more than eleven (11) teams, especially in the fall season to allow for adjustments up to twelve (12) teams in the spring season to accommodate teams that might have been misaligned in the fall season.
 - (12) The CS shall immediately provide the proposed alignment to the State Office, which will post such alignment on the UYSA website.
- e. Hold Alignment Meeting
- (1) No later than three (3) weeks after the registration deadline, the CS shall hold a final alignment meeting.
 - (2) Notice of the final alignment meeting shall be posted to the UYSA website no later than two (2) weeks prior to the date of the meeting.
 - (3) The final alignment meeting shall be conducted as follows:
 - (a) The CS shall gather in a closed door session approximately one hour before the open public portion of the meeting to resolve any errors or concerns that developed since the issuance of the pre-alignment. The intent is to give voice to conflicts in private and develop a consensus on any issues before presenting the results in the public

- meeting.
- (b) The public portion of the meeting shall be conducted by age group and gender. In the fall, the girls will go first starting with the U11 age group. In the spring, the boys will go first starting with the U11 age group.
 - (c) When an age group is called, a coach, administrator, and/or club representative for each Team in that age group may enter the alignment room and converse with their representative on the CS for no more than five (5) minutes. Team representatives are not allowed to directly address the CS. It is strongly encouraged that discussion with the Team's respective CS representative be facilitated prior to the alignment meeting.
 - (d) If necessary, the CS may have a discussion. A motion to discontinue discussion may be made and voted upon by any representative at any time.
 - (e) Upon closure of discussion, the CS Director will conduct a vote to finalize that age group's alignment. Each representative will then cast their one vote in favor of or against approving the age group under consideration.
 - (f) Once an age group is completed, all non-committee members are dismissed from the room. The Director shall ask the committee members if there is the need for any closed discussion concerning the next age group. If yes, a closed-door session is conducted. If no, the Team representatives for the next age group are allowed into the room.
 - (g) A neutral individual shall be appointed to count and record all motions and votes. This neutral individual also assists the Director with updating the electronic version of the alignment to reflect all necessary changes.
 - (h) When all age groups are finalized, the meeting is adjourned.
- f. Publish Final Alignment
The CS shall immediately provide the final alignment to the State Office, which will post such alignment on the UYSA website.

6326 Modified Rules of Play

1. Field of Play (Recommended) -See Appendix A Field Dimensions
2. Goal Size (Required) - see Appendix A
3. Match Length & Ball Size

| Age Group | Match Length | Ball Size |
|-----------|-----------------------|-----------|
| U13-U14 | Two 35-minutes halves | 5 |
| U15-U16 | Two 40-minute halves | 5 |
| U17-U19 | Two 45-minute halves | 5 |

4. Number of Players - 11v11 (10 field players and a goalie)

633 Interregional League (IRL)

6331 Description

The IRL is a league operated and managed by UYSA for Competition Teams that want to compete at a regional level.

6332 Structure

1. The IRL shall have three (3) zones:

- a. North Zone – Regions 1 & 2;
 - b. Central Zone – Regions 3 & 4;
 - c. South Zone – Regions 5 & 6.
2. Each IRL zone shall offer age-group leagues for boys and girls from U-11 to U-19.
 3. Each zone age group shall have divisions with a maximum of eleven (11) Teams each lettered A, B, C, etc.
 4. In the fall, there will be no U-16 through U-19 girls' leagues, but there will instead be a U17 and U19 provisional league with one division each, or other age groups and divisions as determined by the CS.
 5. In the spring, there will be no U-16 through U-19 boys' leagues, but there will instead be a U17 and U19 provisional league with one division each, or other age groups and divisions as determined by the CS.

6333 Coaching Requirements – same as SCL.

6334 Player Rostering – same as SCL.

6335 Alignment – same as SCL.

6336 Modified Rules of Play – same as SCL.

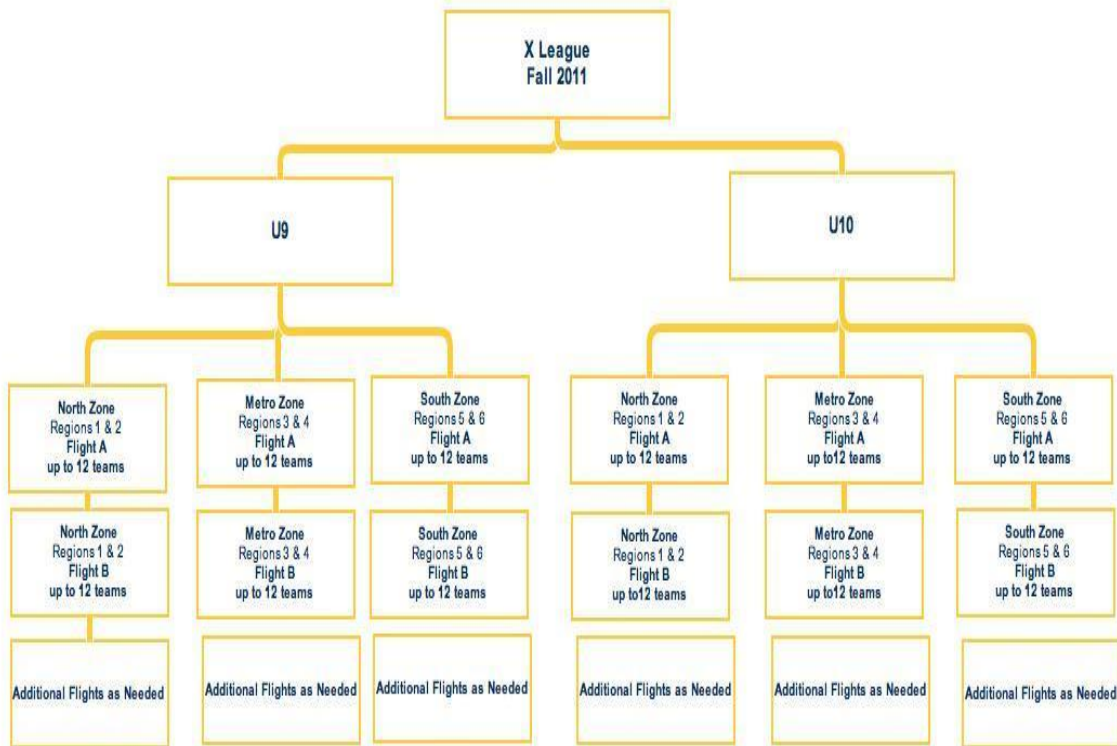
634 X-League (XL)

6341 Description

The XL is a league operated and managed by UYSA for Competition Teams in the U-9 through U-12 age groups that want to prepare for competition in the SCL or IRL.

6342 Structure

1. The XL shall offer age-group leagues for boys and girls in the U-9 and U-10 age groups.
2. For purposes of the XL, the state shall be divided into the following zones:
 - a. North Zone consisting of UYSA Regions 1 & 2;
 - b. Metro Zone consisting of UYSA Regions 3 & 4;
 - c. South Zone consisting of UYSA Regions 5 & 6.
3. Each zone in each age group shall be divided into flights of twelve (12) teams or less.



6343 Coach License Requirements

1. An individual registering as a head coach or assistant coach with a Team registering in the XL must have a USSF “E” License or E-Waiver. An individual that is registered as a head coach and/or assistant coach or more than one XL Team in state-governed competition leagues must have a USSF “E License or E-Waiver and must have an assistant coach on each Team that has an “E” license or E-Waiver.

6344 Player Rostering

1. Multiple Rostering
 - a. A true U9 or U10 player may not be registered to more than one UYSA team at the same time. A true U11 or U12 player may be registered to more than one UYA team at the same time.
 - b. A U-11 or U-12 Team may not have more than six (6) multi-rostered players.
 - c. A U-11 or U-12 Team utilizing one or more C-Pass players on the roster of a particular match must also have at least seven (7) regularly rostered players on such match roster, although not all regularly rostered players need to be present at the match.
2. Mixed Rostering – Girls may participate on boys’ teams. Boys may not participate on girls’ teams.
3. Player Club Pass.

- a. U-9
- (1) A player may only use a C-Pass to play on another Team in the player's Organizational Member.
 - (2) A U-9 Team utilizing one or more C-Pass players on the roster of a particular match must also have five (5) regularly rostered players on such match roster, although not all the regularly rostered players need be present at the match:
 - (3) All C-Pass players on the roster of a particular match shall be counted towards the maximum number of players allowed on a team roster as set forth in UYSA Policy 7327.
 - (4) The Borrowing Team may not "deactivate" or "release" players in order to open up a spot for a C-Pass player.
 - (5) A U-9 player may only C-pass to another Team four (4) times per season.
 - (6) A player may only C-pass to a Team in accordance with the age limitations found in UYSA Policy 7325. In no case may a player C-pass to a Team in an age group younger than the player's natural age group.
 - (7) A player will remain active on their primary roster and be eligible to play with their primary team.
 - (8) A player regularly rostered to an X-league Team may C-pass down no more than two (2) divisions in the player's own age group or any older age group, may C-pass up any number of divisions in the player's own age group or any older age group, but may not C-pass to another Team in the same division of the player's own age group. The same rules apply to a female player C-passing to a boys team. A player shall not be involuntarily removed from his/her Primary Team except in accordance with UYSA Policy 7326.
 - (9) A player may only C-pass to a Team in accordance with the age limitations found in UYSA Policy 7325. In no case may a player C-pass to a Team in an age group younger than the player's natural age group.
 - (10) A player may only participate in one (1) club pass game per day.
- b. U-10
- (1) A player may only use a C-Pass to play on another Team in the player's Organizational Member.
 - (2) A U-10 Team utilizing one or more C-Pass players on the roster of a particular match must also have seven (7) regularly rostered players on such match roster, although not all the regularly rostered players need be present at the match:
 - (3) All C-Pass players on the roster of a particular match shall be counted towards the maximum number of players allowed on a team roster as set forth in UYSA Policy 7327.
 - (4) The Borrowing Team may not "deactivate" or "release" players in order to open up a spot for a C-Pass player.
 - (5) A U-10 player may only C-pass to another Team four (4) times per season.
 - (6) A player may only C-pass to a Team in accordance with the age limitations found in UYSA Policy 7325. In no case may a player C-pass to a Team in an age group younger than the player's natural age group.
 - (7) A player will remain active on their primary roster and be eligible to play with their primary team.
 - (8) A player regularly rostered to an X-league Team may C-pass down no more than two (2) divisions in the player's own age group or any older age group, may C-pass up any number of divisions in the player's own age group or any older age group, but may not C-pass to another Team in the same division of the player's own age group. The same rules apply to a female player C-passing to a boys team. A player shall not be involuntarily removed from his/her Primary Team except in accordance with UYSA Policy 7326.
 - (9) The player's primary team is the team to which the player is regularly rostered, regardless of the number of matches played with the Borrowing Team(s). In order for a player to

become regularly rostered to a Borrowing Team, an official transfer must be completed.
Only regularly rostered players shall count towards roster continuity.

- (10) A player may only participate in one (1) club pass game per day.
- c. U-11 and U-12
 - (1) Same as SCL with following exception:
 - (a) A player registered to a Team playing in the U-11 Premier Purple Division may not C-pass to a Team playing in the U-11 Premier Orange Division and vice-versa as well to a Team playing in the U-12 Premier Black Division and vice-versa. For an explanation of these U-11 and U-12 divisions, see the alignment rules in section 6325.
- d. See Policy 6324 for a description of the process used to C-pass a player in SOMS.

6345 Team Placement (Alignment)

1. General Principles – Same as SCL
2. Process
 - a. Collect Alignment Forms – Same as SCL
 - b. Collect Alignment Forms – Same as SCL
 - c. Obtain Prior and Current Rosters for Independent Teams and OM Team Splits – Same as SCL
 - d. Determine Pre-Alignment
 1. No less than two (2) days prior to the final alignment meeting, the CS shall hold a pre-alignment meeting, which may only be attended by members of the CS and PDC.
 2. The date of the pre-alignment meeting shall be posted to the UYSA website no later than two weeks prior to the meeting.
 3. For each age group in both genders, the CS shall obtain the final standings from the previous season.
 4. The CS shall then place teams in accordance with the current approved alignment flowchart.
 5. OM Teams
 - a. For each spot occupied by a team that played under an OM the previous season, the OM may retain the spot.
 - b. The OM may transfer its spot to another OM upon written consent from the transferring OM's approved representative.
 - c. Team Splits
 - i. If, between Seasonal Years, a team splits into two teams in two different age groups, the team shall retain for the new Seasonal Year its divisional position with respect to the older age group.
 - ii. The team that is in the younger age group may obtain for the new Seasonal Year the same divisional position within the younger age group as the older team retains in the older age group under either of the following circumstances:
 - a. The team does not already have another team in the divisional position of the lower age group; and:

- For U-10 teams, the new younger team retained at least five (5) players from the old team;
 - For U-11 teams, the new younger team retained at least seven (7) players from the old team;
 - For U-12 teams, the new younger team retained at least five (5) players and has at least two (2) players that previously played at an equal or higher level.
- b. The team petitions the PDC to have the younger team play in such position and the petition is approved.
6. Independent Teams
 - a. For each spot occupied by an independent team, such team will retain the spot if:
 - i. For U-9 and U10 teams, such team retains at least Five (5) players from its previous season roster.
 - ii. For U-11 and U-12 teams, such team retains at least Seven (7) players from its previous season roster.
 - b. The CS shall relegate down one division any independent team that fails to retain the appropriate number of players, for U-9 and U10 they retain at least Four (4) Players and for U11 and U12 Six (6) players from its previous season roster
 - c. The CS shall relegate down two divisions any U11 or U12 independent team that retains Five (5) players from its previous season roster
 - d. An independent team shall be considered a new team at U-9 and U10 if they fail to retain 4 players from the previous roster and at U11 and U12 if they fail to retain five (5) players from its previous season roster and shall be placed as a new team.
 7. The CS shall then delete teams that have disbanded and left their spots open.
 8. The CS shall then place new teams.
 9. The CS shall then move teams up to fill any holes. Holes will be filled on a case-by-case basis, with the following considerations:
 - a. A team that is tied or within one (1) point of third place has the right to move up one division, if space is available, over a team that has been relegated and has less than five (5) points (forfeits not counting);
 - b. A team that was relegated has the right to be un-relegated if they have at least five points (forfeits not counting) and space is available;
 - c. A team that placed third in its division may be considered for promotion;
 - d. A team that has won all of their games may be considered for promotion to a higher division, not including premier.
 - e. A team that was relegated due to Continuity shall not be considered for promotion.
 10. The CS shall then draw in division boundaries based on desired teams/games per division.
 - a. The CS shall have discretion in establishing division boundaries, especially for the 2016-17 seasonal year.
 - b. Optimal division size is as follows:
 - i. For U-9 and U-10 age groups, nine (9) teams for each regional division.
 - ii. For U-11 and U-12 age groups, nine (9) teams for each premier division, twelve (12) teams for the first division, and eleven (11) teams for each regional division, with each team playing every other team once.
 - c. No division or age group shall exceed twelve (12) teams, except in the 2016-17 seasonal year.
 - d. The CS will strive to keep the brackets at no more than eleven (11) teams, especially in the fall season to allow for adjustments up to twelve (12) teams in the spring season to accommodate teams that might have been misaligned in the fall season.
 11. The CS shall immediately provide the proposed alignment to the State Office, which will

post such alignment on the UYSA website.

*Effective for Fall 2016 Alignment

6346 Modified Rules of Play

1. Law 1 - The Field of Play

- a. Field Markings: Distinctive lines not more than (5) inches wide. The field of play is divided into two halves by a halfway line. The center mark is indicated at the midpoint of the halfway line. A circle with a radius of eight (8) yards is marked around it.
- b. The Penalty Area:
 - (1) A U9 & U10: The goal box shall be a total of eight (8) yards wide regardless of the size of the goal, and shall extend (4) yards into the field of play. The penalty area shall be a total of twenty-four (24) yards wide regardless of the size of the goal, and shall extend (12) yards into the field of play. Within each penalty area, a penalty mark is made ten (10) yards from the midpoint between the goalposts and equidistant to them. An arc of a circle with a radius of eight (8) yards from each penalty mark is drawn outside the penalty area.
 - (2) U11 & U12: The goal box shall be a total of twelve (12) yards wide regardless of the size of the goal, and shall extend (5) yards into the field of play. The penalty area shall be a total of thirty-six (36) yards wide regardless of the size of the goal, and shall extend fourteen (14) yards into the field of play. Within each penalty area, a penalty mark is made ten (10) yards from the midpoint between the goalposts and equidistant to them. An arc of a circle with a radius of eight (8) yards from each penalty mark is drawn outside the penalty area.
- c. Goal Size (Required):
 - (1) See Appendix A Field Dimensions
- d. Field Size (Recommended)
 - (1) See Appendix A Field Dimension
- e. Build-out Lines (U9 and U-10 only)
 - (1) A build-out line shall be established on each side of the field from one sideline to the other at a point that is halfway between the top of the penalty area and the midfield line.
 - (2) When the goalkeeper has the ball in his/her hands or has a goal kick, all of the players on the opposing team must move to the opposite side of the build-out line away from goal from which the goalkeeper has the ball or the goal kick is being taken.
 - (3) Once the opposing team is behind the build-out line, the goal kick may be taken or, in the case where the goalkeeper has the ball in his/her hands, the goalkeeper may distribute the ball with his/her hands or drop the ball to the ground and dribble or pass with the feet, but may not punt or drop kick the ball.
 - (4) After the ball leaves the penalty area on a goal kick or is released by the goalkeeper in live play, the opposing team may cross the build-out line and play resumes as normal.
 - (5) The goalkeeper may, at his/her discretion, play the ball before or as the opposing team is retreating behind the build-out line.
 - (6) An indirect free kick shall be awarded to the team in possession if an opposing player inside the build-out line is preventing the goalkeeper from releasing or trying to play the ball, or an opposing player moves within the build-out line prior to the goalkeeper releasing the ball. This shall not apply if the goalkeeper releases the ball prior to the opposing player moving outside the build-out line.

2. Law 2 – the ball size shall be four (4).

3. Law 3 - The Number of Players
 - a. For U-9 and U-10 matches, each team shall consist of not more than seven (7) players, one of whom is the goalkeeper. A match may not start if either team consists of less than five (5) players.
 - b. For U-11 and U-12 matches, each team shall consist of not more than nine (9) players, one of whom is the goalkeeper. A match may not start if either team consists of less than six (6) players.
 - c. Substitutions – unlimited and may be allowed during any stoppage of play.
4. Law 4 - The Players Equipment: Non-uniform clothing is allowed based on weather conditions, but uniforms must still distinguish teams.
5. Laws 5 & 6 - The Referee: Registered referee.
 - a. The U-9 and U-10 age groups will have one registered center referee. Each team must provide one linesmen. The team linesmen are responsible only for signaling when the ball goes out of play for a throw-in, corner, or goal kick. They may not call offsides or fouls.
 - b. The U-11 and U-12 age groups will have a normal, three-person registered referee crew like the older age groups.
6. Law 7 - The Duration of the Match:
 - a. Matches in the U-9 and U-10 age groups shall consist of two (2) halves of twenty-five (25) minutes each. There shall be a half-time interval of at least five (5) minutes.
 - b. Matches in the U-11 and U-12 age groups shall consist of two (2) halves of thirty (30) minutes each. There shall be a half-time interval of at least five (5) minutes.
7. Law 8 - The Start and Restart of Play: Conform to US Soccer/FIFA with the exception that opponents of the team taking the kick-off are at least eight (8) yards from the ball until it is in play.
 - a. In the U-9 and U-10 age groups, restarts from a goal kick must comply with the Build-Out Line Policy (see Law 1 above).
 - b. During the 2016-17 season, kickoffs must go forward.
8. Law 12 – Fouls and Misconduct: Conform to US Soccer/FIFA except as follows:
 - a. If a player deliberately heads the ball in the field of play, except for the goal and penalty area, an indirect free kick is awarded to the opposing team from the spot of the offense.
 - b. If a player deliberately heads the ball within the goal or penalty area, an indirect free kick is awarded and taken on the penalty line parallel to the end line at the nearest point to where the offense occurred. The same applies if the goalkeeper punts the ball in a U-9 or U-10 age group match.
 - c. A player competing in a U-9 or U-10 match cannot be penalized for an offside offense between the midfield line and the opposing team's build-out-line.
9. Law 13 - Free Kicks: Conform to US Soccer/FIFA with the exception that opponents are at least eight (8) yards from the ball.
10. Law 14 - The Penalty Kick: Conform to US Soccer/FIFA with the exceptions that the penalty mark is at ten yards and players other than the kicker and defending goalkeeper are at least eight (8) yards from the penalty mark.
11. Law 17 - The Corner Kick: Conform to US Soccer/FIFA with the exception that opponents remain at least eight (8) yards away from the ball until it is in play.

635 Leagues Not Administered by UYSA

6351 Description

These policies apply to all leagues (“Local League”) that are not administered by UYSA but involve

Competition Teams.

6352 Minimum Standards

1. Policies
 - a. The Local League shall establish written policies regarding the administration and operation of the Local League.
 - b. The Local League's policies must be published on the website of the entity administering the Local League or a website established specifically for the Local League.
 - c. The policies shall provide a means for adjudicating grievances and disputes of Local League members.
 - d. Local League policies must conform to established US Youth Soccer policies.
2. Registration
 - a. The local League shall follow UYSA's registration policies (Section 7) in registering the players participating in the Local League.
 - b. The Local League shall pay UYSA a sanctioning fee, in one exists, for players registered in the Local League.
3. Responsible Parties
 - a. The Local League must provide UYSA with the name and contact information for each Local League officer and/or administrator.
 - b. The Local League must post on its website the name and contact information for each League officer and/or administrator.

6.4 Recreation

641 Recreation Leagues

6411 Formation

1. An Organization that would like to run a Recreation League must apply to UYSA using UYSA's Organization Member Application Form.
2. An Organization operating a Recreation League must comply with the policies and procedures found in this section.
3. The Recreation League shall be divided into appropriate age groups with a maximum of two years in each age group, except for age groups above U-14.
4. Each age group shall have an age group coordinator.

6412 Registration

1. Players, coaches, and Team parents must register for participation in recreation leagues using SOMS.
2. Procedures – see policy section 7
3. Required Documentation & Fees
 - a. Each player, coach, and Team parent may upload a picture in SOMS.
 - b. Each player may upload appropriate proof of age in SOMS. Only the following will be accepted:
 - (1) Birth Certificate;
 - (2) Current Driver's License;
 - (3) Passport;
 - (4) Alien Registration Card issued by the U.S. Government (Form I-551);
 - (5) Uniformed Services Identification and Privilege Card (DD Form 1173);
 - (6) A document issued by a legitimate government agency wherein birth date is verified as

part of the document issuance process.

- c. Each player must pay the registration fees required by UYSA at the time of registration.
- d. An executed Volunteer Disclosure on UYSA form must be submitted for each coach and Team parent.
- e. An executed Code of Conduct on UYSA form must be submitted for each coach and Team parent as well as every parent of every player.

6413 Team Organization

1. The use of tryouts, invitations, recruiting, or similar process to roster players to a Recreation Team is prohibited.
2. Players will be assigned to a Team in the player's age group.
3. Teams should be organized as geographically condensed as possible.
4. League organizers should balance Teams as much as possible using coach feedback from the previous Seasonal Year, if available.

6414 Uniforms and Equipment

1. The Recreation League shall issue each player a uniform consisting, at a minimum, of a jersey, shorts, and a pair of socks.
2. The jersey must display the USYSA and UYSA logos.
3. The jersey may contain the Recreation League's logo.
4. All players must wear shinguards.
5. In inclement weather, players may wear warm-ups or other clothing under their uniforms.
6. Uniforms may contain sponsor logos and/or names under the following conditions:
 - a. The name and logo may not interfere with the uniform number, the USYSA logo, or the UYSA logo.
 - b. The sponsor may not be a direct competitor of USYSA or UYSA.
 - c. The sponsor must not have a product contrary to youth sports such as alcohol or tobacco.
7. Recreation Leagues should supply each Team with an equipment bag containing, at a minimum, the following:
 - a. Three (3) balls of the appropriate size for the age group.
 - b. A goalkeeper's jersey.
 - c. Six (6) cones or other appropriate field markers.
8. Recreation Leagues are encouraged to supply first aid kits for its Teams.

6415 Coaching Education

1. After Teams have been formed and age groups organized, the Recreation League shall hold a coaches meeting to inform the coaches of League rules and procedures and to hand out uniforms and equipment.
2. In conjunction with the coaches meeting, Recreation Leagues shall provide a minimum 2-hour training course for coaches.

6416 Practices

1. Teams should not practice more than twice per week.
2. Practices should not exceed the following lengths of time:
 - a. U-6 and below – 1 hour.

- b. U-7 to U-10 – 1.25 hours.
- c. U-11 and above – 1.5 hours.

6417 Rules of Play

6418 Matches

1. Each player shall play at least fifty percent (50%) of each match unless the player is injured;

6419 Standings

1. Match outcomes shall not be recorded.
2. A Recreation League shall not keep standings for its age groups.

64110 End-of-Year Social Events

Recreation Leagues should have a social event at the end of the Seasonal Year to hand out participation awards and recognize the efforts of volunteers.

642 Coaching Education

643 TopSoccer [Reserved]

644 Urban [Reserved]

6.5 TOSH State Select Program (SSP) (ODP)

651 Description

The TOSH SSP program is established and operated to identify and develop UYSA's elite players and coaches.

652 Administration

6521 State Administration

TOSH SSP shall be administered by the State Technical Director under direction of the Board. The State Technical Director shall have the following responsibilities:

1. Oversee the TOSH SSP budget;
2. Market the TOSH SSP program;
3. Establish fees for TOSH SSP events and services;
4. Select and supervise team administrators and coaches;
5. Oversee TOSH SSP tryout registration;
6. Report regularly to the Board on the status of the program;
7. Make travel arrangements for out-of-state events;
8. Procure required athletic gear, training facilities and equipment.

6522 Team Administration

1. The State Technical Director shall appoint an administrator for each team in each age-group in both genders.
2. The team administrators shall have the following responsibilities:
 - a. Obtain and compile required paperwork on the team's players;
 - b. Relay communications from the state administration and team coaches to the team's players and parents;

- c. Act as a chaperone for the team on out-of-state events.

653 Coaches

6531 Application and Qualifications

1. An individual who desires to serve on the TOSH SSP coaching staff must submit an application to the Technical Director by May 9 of the applicable year in a format required by the Technical Director.
2. To serve on the TOSH SSP coaching staff, an individual must hold at least a USSF National “D” License or a NSCAA National Diploma or an International Federation License of equivalent level.

6532 Assignments

1. At least twenty-one (21) days prior to the beginning of TOSH SSP tryouts each year, the Technical Director shall select individuals to serve on the TOSH SSP coaching staff for that year.
2. Upon selection of the coaching staff, the Technical Director shall provide the Board with a list of the staff along with the license level and current club affiliation of each staff member.
3. All TOSH SSP coaches shall be Independent Contractors and agree in writing to the terms of the relationship. The Technical Director shall have discretionary authority to remove individuals from the coaching staff.

6533 Term of Appointment and Responsibilities

1. TOSH SSP coaches will be appointed for one-year terms.
2. TOSH SSP coaches will have the following responsibilities:
 - a. Take all reasonable actions necessary to identify the top players in the state, including the holding of tryouts;
 - b. Attend tryouts (a majority of a team’s coaching staff must be in attendance at each tryout);
 - c. Select team members;
 - d. Hold training sessions (at least two members of a team’s coaching staff must be in attendance at each training session and the head coach must attend a majority of a team’s training sessions);
 - e. Attend TOSH SSP tournaments and camps;
 - f. Attend staff trainings held by or under the direction of the Technical Director.

6534 Conflict of Interest

1. No individual serving on the TOSH SSP coaching staff may coach in a TOSH SSP age group and gender that is the same as a team the individual is serving as a head coach or head trainer in the state competition program, without board approval.
2. The Technical Director has the authority to make any other conflict-of-interest determinations including conflicts involving Directors of Coaching.

6535 Recruitment Prohibition

1. Members of the TOSH SSP coaching staff are prohibited from engaging in any recruiting activity with respect to TOSH SSP players.
2. “Recruit” means undertaking any activity, directly or indirectly, to influence or entice a player to leave a Team to register for another Team.

654 Players

6541 Registration

Individuals must provide all required paperwork before participating in TOSH SSP and ODP events

(tryouts, winter training, ODP Championships, Region Camp, etc).

6542 Payment and Scholarships

1. Prior to participation in any TOSH SSP event (tryouts, winter training, ODP Championships, Region Camp, etc), a player must pay the fee assessed for that event or have approved UYSA financial aid in place covering that event.
2. UYSA will provide financial aid to players based on need and funds availability.
3. Financial aid can be provided with the State Technical Director's approval and within UYSA's budget.
4. Any player receiving a financial aid, and the parents of such player, may be required to provide volunteer service as a condition of receiving the financial aid.
5. Any player who has committed to travel to any TOSH SSP event that involves travel arranged by UYSA and does not notify UYSA at least three (3) business days before travel commences will be required to repay all costs that UYSA incurred on said player's behalf including, but not limited to, entry fees, bus costs, plane costs, other transportation costs, hotel or dorm expenses, and camp fees. All costs must be reimbursed before the player will be eligible for any further participation in the TOSH SSP program.
6. Any player selected for the TOSH SSP program who has outstanding fees owing from a previous year is ineligible to apply for or receive financial aid from UYSA until all outstanding fees have been paid.

6543 Card Exemption

Yellow and red cards accumulated by an individual in UYSA league play shall not be counted toward TOSH SSP play.

655 Priorities

1. The following rules apply when there is a conflict between an TOSH SSP event and another event:
2. An TOSH SSP training has priority over a league team training (there will be no more than one TOSH SSP training per week during league play);
3. A league match has priority over an TOSH SSP training;
4. A TOSH SSP match or tournament has priority over a league match;
5. A TOSH SSP training or match has priority over any non-UYSA event.
6. The TOSH SSP staff must communicate TOSH SSP match schedules to its players at least thirty (30) days in advance.

656 Code of Conduct

1. All individuals participating in the TOSH SSP program, whether at the state, regional or national level, shall conduct themselves in a manner which befits worthy representatives of the United States in conformity with the tradition of the Olympic Matches.
2. Such individuals shall comply with all TOSH SSP, UYSA, USYSA, and USSF rules.
3. No individual participating in TOSH SSP as an administrator, coach, parent, or player may engage in any activity deemed to be a conflict of interest as determined by the State Technical Director, or the Board.

6.6 Appendix A Field Dimensions

| Field Size Recommendations | | 6.6 Appendix A | | | |
|---|--|---|---|---|---|
| Fields must be rectangular, cannot be square. | | | | | |
| Age | U6/U7/U8 Plays 4v4 (no Goalie) | U9 & U10 Plays 7v7 | U11 & U12 Plays 9v9 | U13/U14/U15 Plays 11v11 | U16 and Older Plays 11v11 |
| Play Info | 4 Quarters no more than 10 mins each w/ 5 min breaks between | 2 x 25 Min Halves 5 min Halftime No added time | 2 x 30 Min Halves 5 min Halftime No added time | U13/U14 = 2x35 Min Halves U15 = 2x40 Min Halves | U16 = 2x40 Min Halves U17+ = 2x45 Min Halves |
| Ball Size | 3 | 4 | 4 | 5 | 5 |
| Referee Structure | Specific to Rec Program | 1 Center (each team to provide a club AR) | Full 3 Ref Crew | Full 3 Ref Crew | Full 3 Ref Crew |
| Training Games | 1 to 2 trainings a week no formal games necessary | Min 5 Players to start Play, recommended each player should play 50% of game, Substitution on any Stoppage | Min 6 Players to start Play, Recommended each player should play 50% of game, Substitution on any Stoppage | | |
| | Each player should play 50% of games/scrimmages when played | Game/Training Ratio - 1 to 2 trainings per game played. Players should play in no more than 20 games a year and no more than 1 per day. | Game/Training Ratio - 2-3 trainings per game played. Players should play in no more than 30 games a year and no more than 1 per day. | | |
| | Recommended 6 (or 12 for two team break for scrimmages) | Roster no more 12 | roster no more 15 | roster no more 18 | roster no more 22 with only 18 active on game day roster |
| Length | 25-35 | 55-65 | 70-80 | 95-112 | 100-112 |
| Width | 15-25 | 35-45 | 45-55 | 60-75 | 60-75 |
| Goal Size- Min | 4 x 6 | 6.5' (H) x 12' (V) Recommended | 6.5' (H) x 18' (V) Recommended | 8' (H) x 24' (V) | 8' (H) x 24' (V) |
| Max | 4 x 6 | 6.5' (H) x 18' (V) Allowed 7.5' (H) x 21' (V) to be Phased out over the next 5 years | 7.5' (H) x 21' (V) Allowed | Max and Min The Same | Max and Min The Same |
| Goal Area | Not Applicable | A total of 8 yards wide and 4 yards into the field of play | A total of 12 yards wide and 5 yards into the field of play | 6 yards from each post and 6 yards into the field of play | 6 yards from each post and 6 yards into the field of play |
| Heading | Not Allowed - If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense | Not Allowed - If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the penalty occurs in the goal box (traditional 6 yard box). The indirect free kick is awarded on goal area line closest to the spot of the offense parallel to the goal. | Not Allowed - If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. In the penalty box its awarded at on penalty box line closest to the spot of the offense. | Allowed | Allowed |
| Build Out Line | | build-out line shall be established on each side of the field from one sideline to the other at a point that is halfway between the top of the penalty area and the midfield line. | Not Applicable | Not Applicable | Not Applicable |
| Build Out Line / Punting | | If a goal-keeper punts the ball, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the punt occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred | Not Applicable | Not Applicable | Not Applicable |
| | | When the goalkeeper has the ball, either during play (from the opponent) or from a goal kick, the opposing team must move behind the build out line until the ball is put into play. Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball into play (punting is not allowed). After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal - Ball is in play when it is outside the goal box. | Not Applicable | Not Applicable | Not Applicable |
| Offsides | None | Players cannot be penalized for an offside offense between the halfway line and the build-out-line. Players can be penalized for an offside offense between the build out line and goal line | Per Fifa Rules | Per Fifa Rules | Per Fifa Rules |
| Penalty Area | Not Applicable | A total of 24 yards wide and 12 yards into the field of play | A total of 36 yards wide and 14 yards into the field of play | 18 yards from each post and 18 yards into the field of play | 18 yards from each post and 18 yards into the field of play |
| Penalty Spot | Not Applicable | 10 yards from center of goal line and the Arc 8 yards out. 10 yards | 10 yards from center of goal line and the Arc 8 yards out. 10 yards | 12 yards from center of goal line 12 yards | 12 yards from center of goal line 12 yards |
| Center Circle | Not Applicable | 8 yard radius | 8 yard radius | 10 yard radius | 10 yard radius |
| Corner Arc | Not Applicable | | | | |
| Penalty Arc | Not Applicable | 8 yards from penalty spot | 8 yards from penalty spot | 10 yards from penalty spot | 10 yards from penalty spot |
| Notes: | | | | | |
| Goals: | | It is recommended that when buying goals you purchase the new standard of 6.5 x 12 or 6.5 x 18 for U9 and U10 and 6.5 x 18 for U11 and U12 | | | |
| Recreation: | U.S. Soccer Recommendations - Implementation is recommended but not mandatory | | | | |

Based on guidelines set by U.S. Youth Soccer - Updated August 2016