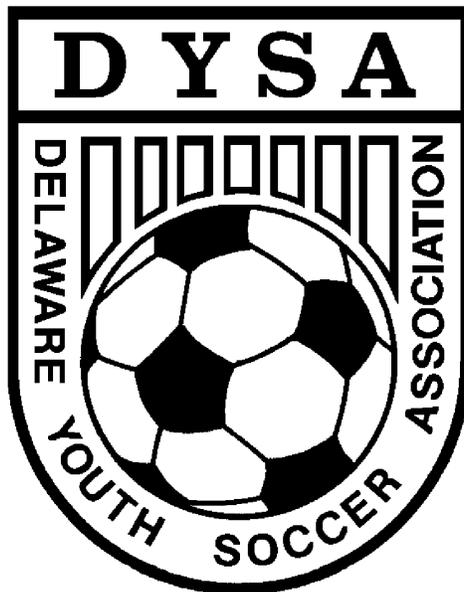


***DYSA
PLAYER AND TEAM***



***REGISTRATION REGULATIONS
AND ADMINISTRATION***

Rev. 7/13

REGISTRATION REGULATIONS & ADMINISTRATION

REGISTRATION

I. General

- A.** There are two categories of players recognized within DYSA: Representative and Recreational.
- B.** The Recreational player is registered by the club which conducts the total soccer experience for the recreational program. The only registration responsibility of the club to DYSA is to report the number of players and to pay the proper dues.
- C.** The Representative player is registered as a team member, not as an individual. The team manager is responsible for registering the players to their team. Clubs and Independent teams are responsible for players' and risk management fees. Properly registered teams are allowed to experience soccer competition in leagues and tournaments which are not necessarily conducted by the club to which his/her team belongs.
- D.** A player may play in DYSA and USYSA sponsored tournaments with his/her primary team as a Primary player. Secondary players, Tournament Pass players or Guest Players may participate if the league and/or tournament allows it.
- E.** In order for a team to be registered with DYSA, 50% of the players must be Delaware residents. For U9 thru U12 - 8v8, teams may roster up to 14 players but must have a minimum of 7 players on the roster at all times. For ALL 11v11 teams, you may roster up to 22 players but must have a minimum of 9 players on the roster at all times.
- F.** All players who are not residents of Delaware, but are rostered on a Delaware team, must first register with the Youth Soccer Association in their state of residence.
- G.** All Delaware residents who wish to play on a non-Delaware team must first register with DYSA. Directions and forms are provided online at www.dysa.org. Click on Registration, Online Registration and then follow the procedures for "Delaware Players Playing out of State".

II. Registered Player Procedures

- A. Registration** To register a player the Team Manager (TM) must first fill out the Risk Management form online at dysa.org for her/himself and have all the adult Officials do the same. Secondly, he or she creates the Team online in Step 4: For Representative Teams Only. Thirdly, the TM must collect the Birth Certificate, address, contact numbers, email addresses and have a current photo of the player. Birth certificates and COLOR 1x1 inch photos must be scanned and uploaded in the team database. The information is needed only at either initial registration or when any of the information changes. Please refer to the Registration Handbook found on the Registration page.

B. Responsibility

1. Player: Provide the team manager with the proper registration information.
2. Coach/Team Manager: Gather all information needed and create the team database . Manager will then enter all players' information, upload birth

certificates (if player was not registered the previous year) and upload COLOR 1x1 inch photos for each player.

Team manager will approve the team at the team level when all information is complete. The Club Registrar then approves at the Club level. State Registrar will then approve at the State level. Once team is approved at the State level, team manager will be able to print the approved roster and cards.

C. Commitment The player is bound to the team which he/she designates to be the primary team. The player can be dropped from the roster by either the transfer or release procedure.

D. Changes All changes, such as obvious typographic errors, can be made by email to registrar@dysa.org .

E. Documentation

PROOF OF AGE

Proof of age shall consist of a birth certificate, a Uniformed Services Identification and Privilege Card (DD Form 1173) issued by the uniformed services of the United States, a birth registration issued by an appropriate government agency or board of health records, a passport, an alien registration card issued by the United States Government, a certificate issued by the Immigration and Naturalization Service attesting to age, a current driver's license, an unexpired federal, state, or local government identification card (if documentation of date of birth is required), or a certification of a United States citizen born abroad issued by the appropriate government agency. Hospital, baptismal, or religious certificates will not be accepted.

F. Transfers and Releases (Voluntary Release)

1. A player can transfer to another team by following the Procedures for Releasing or Transferring Players found on the DYSA website. The request will require the "Release From Current Team" and "Transfer to New Team" sections to be completed. This includes the signature of the player, the signature of the parent/guardian, *and* the signature of the coaches of both the old and new teams. The parent/guardian signature is not needed for players in the U17 and above category.
2. The coach of the original team can prevent the transfer if proof is presented that the player did not fulfill his/her financial obligations to the team or club.
3. The player card from the old team must be turned in to the State Registrar before the transfer can take place.

G. Coach's request (Involuntary Release)

- a) A coach can request that a player be dropped from the team if the player is unable to attend enough practices or games to make him/her useful to the team.
- b) The Registrar will honor the initial request from the coach but notify the player of the action with information of player's right to appeal. The player will be reinstated if he/she requests an appeal.
- c) The coach must state that he/she attempted to get the player to drop voluntarily and that this action is only being taken because the player refused, is unable to make the voluntary request.

d) Grounds for releasing a player include:

- 1) Failure to attend sufficient practices or games.
- 2) Death or disabling injury (death certificate/notice, doctor's statement required).
- 3) Move out of the area where transportation is inconvenient (new address required).
- 4) A player can be bound to the team if any club/team fees are outstanding.

The player card must be turned in with the Release to the registrar before it is official.

H. Notification It will be the responsibility of the team coach to notify in writing all necessary parties of either the formation of a new team or the change in player roster of an existing team.

I. All appeals of registration matters will be handled by the DYSA Commissioner, not by the clubs and/or leagues.

III. Multiple Registration

A player may be allowed to register on multiple teams as follows:

- A. Unless the Registrar is told otherwise, the first team which registers the player will be the player's primary team. A player may not register as a secondary player until he/she has registered as a primary player.
- B. The player is bound to the primary team for the entire registration season unless the player is released or transfers.
- C. In case of conflict between obligations to two or more teams playing on the same day, the player is bound to the primary team.
- D. A player may not appear in any USYSA sanctioned tournaments as a guest or secondary player if the player's primary team is in the same tournament. The only exception will be made with the Commissioner's approval if the player is moving to a different age bracket than the primary team. There will be no exception if the teams are in the same age bracket regardless of the flight within the bracket.
- E. All 11v11 teams may roster a maximum of 22 players, of which a maximum of four can be secondary players with only 18 players rostered per game. This is for league play only.
- F. A player may play in DYSA and USYSA tournaments only with the primary team. The primary team designation must be made in writing no later than 5 days before the team's first scheduled kick-off of the tournament
- G. Any Delaware team may allow a player to be rostered on more than one youth team each seasonal year. The directions can be found the DYSA website in the "Procedures for Adding Secondary Players".
- H. DYSA/USYS Player cards can only be used at USYS Sanctioned Tournaments and/or leagues.

IV. Under-9 and Under-10 Team Competition Representative Play

6/15/08

- A.** No representative/competitive team shall be formed at an age younger than U9.
- B.** All players in U9 and U10 are encouraged to play only in their actual age.
- C.** Items A and B shall apply to all players registered on Delaware teams.
- D.** DYSA will only sanction league play 8 v 8 in accordance with U.S. Youth Soccer Publication, dated 1994, titled "The Official U.S. Youth Soccer 8 v 8 Program Under 10."
- E.** DYSA will only sanction tournament play in Delaware 8 v 8.
- F.** The maximum number of players on the team roster shall not exceed fourteen (14) with a maximum of 3 secondary players.
- G.** DYSA will give teams in good standing permission to play in out-of-state tournaments. Permission forms can be found on the Registration page on the e-travel page under E-Travel.

V. Administration of the Regulations

- A.** The DYSA Officers and Board of Directors recognize that legitimate exceptions to the above regulations may exist. All inquiries and appeals to clarify the regulations are accepted and will be dealt with in a timely manner.
- B.** The appeals procedure pertaining to registration is to first discuss the situation with the Registrar for clarification. If the matter cannot be resolved satisfactorily, then the DYSA Commissioner will handle the matter using the normal appeals procedure.
- C.** These regulations will be reaffirmed before the start of each registration year.
- D.** These regulations can be amended at any time during the registration year.
- E.** A copy of these regulations will be made available online to all affiliates and coaches of registered teams. These organizations can make as many copies of the regulations as they need.

VI. Payment of Fees

- A.** All fees to DYSA must be paid before a team will be given permission to participate in out-of-state tournaments or leagues.
- B.** The affiliation fee must be paid before any teams from an organization can participate in out-of-state tournaments.