

Proposed Change to Rule(s) **240.5 Heading – US Soccer Mandate**

Submitted by:

Delroy Ziadie, Vice President - Youth

Existing Rule:

240.5 Heading

240.5a Deliberate heading is not allowed in 4v4 games. If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense.

240.5b Deliberate heading is not allowed in 7v7 games. If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.

240.5c Deliberate heading is not allowed in 11U games. If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.

240.5d Heading is allowed in games 12U and older without limitations.

Rule w/ proposed change:

240.5 Heading

~~**240.5a** Deliberate heading is not allowed in 4v4 games. If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense.~~

~~**240.5b** Deliberate heading is not allowed in 7v7 games. If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.~~

240.5c Deliberate **or accidental** heading is not allowed in 11U **and below** games. If a player deliberately **or accidentally** heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the deliberate **or accidental** header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the **offense** infringement occurred.

240.5db Heading is allowed in games 12U and older without limitations.

How the Rule would read after proposed change:

240.5 Heading

240.5a Deliberate or accidental heading is not allowed in 11U and below games. If a player deliberately or accidentally heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the deliberate or accidental header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the offense occurred.

240.5b Heading is allowed in games 12U and older without limitations

Rationale: US Soccer Mandate, Renumber as needed

Proposed Change to Rule(s) Infringement: HOUSEKEEPING

Submitted by:

Delroy Ziadie, Vice President - Youth

Existing Rule:

All rules that reference *infringement* in regard to laws of the game

Rule w/ proposed change:

Replace all references to *infringement* with *offense/s*.

How the Rule would read after proposed change:

Rationale:

Federation policy change

Proposed Change to Rule(s) Illegal: HOUSEKEEPING

Submitted by:

Delroy Ziadie, Vice President - Youth

Existing Rule:

Use of term *illegal* – All rules that reference the term *illegal* will appropriately be replaced with *unauthorized* or *ineligible*.

Rule w/ proposed change:

Unauthorized / Ineligible

How the Rule would read after proposed change:

Rationale:

To remove a term that can be interpreted as offensive.

EX: **Illegal** recruiting is defined as any contact with a signed player or parents of a signed player except as permitted in these Rules.

Unauthorized recruiting is defined as any contact with a signed player or parents of a signed player except as permitted in these Rules.

Proposed Change to Rule(s) Glossary 890. NEW – Team officials

Submitted by:

Delroy Ziadie, Vice President - Youth

Existing Rule:

None

Rule w/ proposed change:

890. Team official – an individual properly registered and listed on a team's official state roster. No more than four such individuals can be listed to a roster except in cases where a player pool is used for academy player rostering.

How the Rule would read after proposed change:

890. Team official – an individual properly registered and listed on a team's official state roster. No more than four such individuals can be listed to an official state roster except in cases where a player pool is used for academy player rostering.

Rationale:

To add definition of team officials.

HOUSEKEEPING NOTE: The rules committee / staff to make housekeeping changes to incorporate the term "team official" as needed to conform with this change.

EX: **230.5c** Terminate a game for each **team official**, player or spectator misconduct.

Proposed Change to Rule(s)
Southern Premier League: HOUSEKEEPING

Submitted by:

Delroy Ziadie, Vice President - Youth

Existing Rule:

Use of terms *Southern Premier League, Region III Premier League, Region III East*, and any derivative thereof.

Rule w/ proposed change:

Change to National League Piedmont Conference

How the Rule would read after proposed change:

Rationale:

To remove Southern Premier League, Region III Premier League, Region III East, and any derivative thereof to reflect current definitions of play at the regional level.

**Proposed Change to Rule(s)
500 – Laws of the Game**

Submitted by:

Delroy Ziadie, Vice President - Youth

Existing Rule:

**RULES OF US YOUTH SOCCER AFFECTING GAME PLAY AND YOUTH
MODIFICATIONS TO THE LAWS OF THE GAME**

Rule w/ proposed change:

RULES OF US YOUTH SOCCER AFFECTING GAME PLAY AND **GEORGIA
YOUTH MODIFICATIONS TO THE LAWS OF THE GAME**

How the Rule would read after proposed change:

**RULES OF US YOUTH SOCCER AFFECTING GAME PLAY AND GEORGIA
YOUTH MODIFICATIONS TO THE LAWS OF THE GAME**

Rationale:

To identify ONLY the modifications by Georgia Soccer – Youth

Renumber as needed

Proposed Change to Rule(s)
570. Law #7: Duration of match

Submitted by:

Delroy Ziadie, Vice President - Youth

Existing Rule:

570. LAW #7: THE DURATION OF THE MATCH

Length of Games, Overtime Periods, and Ball Specifications

570.1 The length of games, ball size, ball-weight, ball dimensions, and match tie breaking rules for each age group shall be as follows

Group	Game Length	Ball Size	Ball Circumference
570.1a 19U	Two 45-min. halves #5	27-28	14-16 oz.
570.1b 17U	Two 45-min. halves #5	27-28	14-16 oz.
570.1c 16U	Two 40-min. halves #5	27-28	14-16 oz.
570.1d 15U	Two 40-min. halves #5	27-28	14-16 oz.
570.1e 14U	Two 35-min. halves #5	27-28	14-16 oz.
570.1f 13U	Two 35-min. halves #5	27-28	14-16 oz.
570.1g 12U	Two 30-min. halves #4	25-26	11-13 oz.
570.1h 11U	Two 30-min. halves #4	25-26	11-13 oz.
570.1i 10U	Two 25-min. halves #4	25-26	11-13 oz.
570.1j 09U	Two 25-min. halves #4	25-26	11-13 oz.
570.1k 08U	Four 10 min. qtrs. #3	23-24	11-12 oz.
570.1l 06U	Four 10 min. qtrs. #3	23-24	11-12 oz.
570.1m 04U	Four 8-10 min. qtrs. #3	23-24	11-12 oz.

570.2 All matches of 09U age group teams and above shall have a 10-minute half-time interval. All other age groups shall have a 5-minute half-time interval.

570.3 For league championship or playoff games, if no team has won the match at the end of regular play, overtime periods may be modified or nullified.

570.4 If the game is still tied after overtime periods, FIFA "Kicks from the Mark" rules will apply in order to determine the winner.

Rule w/ proposed change:

570. LAW #7: THE DURATION OF THE MATCH

570.1 The length of games, ~~ball size, ball-weight, ball dimensions, and match tie breaking rules~~ for each age group shall be as follows

Group	Game Length	Ball Size	Ball Circumference
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570.1d 15U	Two 40-min. halves #5	27-28	14-16 oz.
570.1e 14U	Two 35-min. halves #5	27-28	14-16 oz.
570.1f 13U	Two 35-min. halves #5	27-28	14-16 oz.
570.1g 12U	Two 30-min. halves #4	25-26	11-13 oz.
570.1h 11U	Two 30-min. halves #4	25-26	11-13 oz.

~~570.1i 10U Two 25-min. halves #4 25-26 11-13 oz.~~

~~570.1j 09U Two 25-min. halves #4 25-26 11-13 oz.~~

~~570.1k 08U Four 10 min. qtrs. #3 23-24 11-12 oz.~~

~~(Recommended)~~

~~570.1l 06U Four 10 min. qtrs. #3 23-24 11-12 oz.~~

~~(Recommended)~~

~~570.1m 04U Four 8-10 min. qtrs. #3 23-24 11-12 oz.~~

~~(Recommended)~~

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How the Rule would read after proposed change:

570. LAW #7: THE DURATION OF THE MATCH

570.1 The length of games, for each age group shall be as follows;

Group	Game Length
570.1a 19U	Two 45-min. halves
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570.1f 13U	Two 35-min. halves
570.1g 12U	Two 30-min. halves
570.1h 11U	Two 30-min. halves
570.1i 10U	Two 25-min. halves
570.1j 09U	Two 25-min. halves
570.1k 08U	Four 10 min. qtrs. (Recommended)
570.1l 06U	Four 10 min. qtrs. (Recommended)
570.1m 04U	Four 8-10 min. qtrs. (Recommended)

570.2 All matches of 09U age group teams and above shall have a 10-minute half-time interval. All other age groups shall have a 5-minute half-time interval.

Rationale:

To remove all items duplicated in Laws of the Game or other rules

Renumber as needed

Proposed Change to Rule(s)
600. Law #10: Determining outcome of match

Submitted by:

Delroy Ziadie, Vice President - Youth

Existing Rule:

600. LAW #10: DETERMINING THE OUTCOME OF A MATCH

600.1. All forfeits shall result in a score of 4-0 against the team being penalized.

600.2. In the event of a forfeit, the 4 goals shall not be credited to any one member of the winning team, but to the team as a whole.

Rule w/ proposed change:

600. LAW #10: DETERMINING THE OUTCOME OF A MATCH – NO MODIFICATIONS

600.1. MOVE TO 740

600.2. MOVE TO 740

How the Rule would read after proposed change:

600. LAW #10: DETERMINING THE OUTCOME OF A MATCH – NO MODIFICATIONS

Rationale:

To remove all items duplicated in Laws of the Game or other rules

Renumber as needed