



## OHIO SOUTH STATE LEAGUE

### Game Day Required Items

#### Items needed for EACH game

Laminated, approved US Youth Soccer player passes

- Give to Referee

OSSL Game Day Roster

- Give to Referee
- **For U13-U18 teams, no more than 18 players may be marked as active on the Game Day Roster and play**
- **For U12 teams, no more than 16 players may be marked as active on the Game Day Roster and play**
- Write in any club pass players playing in the game (once they are approved on the club pass roster)
- To create and print the game day roster, see "Game Day Roster" below
- **WITHIN 48 HOURS OF THE GAME, THE HOME TEAM IS RESPONSIBLE FOR MAILING OR EMAILING BOTH TEAM'S GAME DAY ROSTERS SIGNED BY THE COACH AND REFEREE.**
  - Mail: OSSL - 25 Whitney Drive, Suite 104 - Milford, OH 45150
  - Email: jschuppe@osysa.com

Copy of Approved Official OSSL Team Roster

- To be given to opposing team upon request
- Any changes need to be approved by OSSL 24 hours prior to game kick-off
- Requests sent Mondays or Fridays must be emailed to either Pam (pam@osysa.com) or Gina (gina@osysa.com) as Jen (jschuppe@osysa.com) works Tues-Thur 9am-2pm.

Copy of Approved OSSL Club Pass (Guest Player) Roster

- To be given to opposing team upon request
- Any changes need to be approved by OSSL 24 hours prior to game kick-off
- Requests sent Mondays or Fridays must be emailed to either Pam (pam@osysa.com) or Gina (gina@osysa.com) as Jen (jschuppe@osysa.com) works Tues-Thur 9am-2pm.

Money for Referees

- U12: \$100/game (\$50 per team) breaking down into \$40 Head Referee and \$30 each Assistant Referee
- U13-U14: \$120/game (\$60 per team) breaking down into \$50 Head Referee and \$35 each Assistant Referee
- U15-U16: \$140/game (\$70 per team) breaking down into \$60 Head Referee and \$40 each Assistant Referee
- U17-U18: \$160/game (\$80 per team) breaking down into \$70 Head Referee and \$45 each Assistant Referee

#### Game Day Roster

**Each team** is responsible to bring a completed OSSL Game Day Roster to each game. Game Day Rosters will be printed from the Team Connect and are **available 4 days prior to the game.**

Once printed, please

1. Review the Game Day Roster to insure all players are listed
2. Write in any Club Pass Players who will play in the game and are listed on your team's approved Club Pass Roster.
3. **Double check that for U13-U18 teams, a maximum of only 18 players are listed to play in the game**
4. On each Game Day Roster, the referee is to write the appropriate carding code next to any player who receives a card during a game
5. Each coach is to initial the box next to their name on their Game Day Roster after the referee writes in the final score