

KENTUCKY YOUTH SOCCER ASSOCIATION



9U Academy – Spring 2019 Guidelines

Season: March 23 – May 18th

Play Date Weekends/Schedules:

- March 23rd, April 6th, April 13th, May 4th, May 11th, May 18th
- Festival Play-Date/Weekends: Boys - April 27th and Girls – April 28th (Festival games will be played in Versailles, KY).
- The purpose of a festival play-date weekend is to allow teams the opportunity to play in a play-date which will be similar to a tournament format. Several teams will play at the same time and numerous times over the day that they have been assigned.
- Rain dates are to be preferably played the Sundays following each of the scheduled dates. They can also be arranged on an open weekend. It is the responsibility of the host club to reschedule rain dates however it is not required to make them up.
- Clubs are free to organize their own play dates or scrimmages during Non-KYSA scheduled dates but you must inform the State Technical Director at adrianparrish@kysoccer.net.

Please mark the dates that you know you are available to play and indicate those on the application. You are not required to play all six week.

Play Date Format

- Boys (11:00 AM - 1:00 PM)
- Girls (2:00 PM - 4:00 PM)
- Times may vary occasionally depending on conflicts with the host club's field availability. Change in times must be approved by Kentucky Youth Soccer.
- 7V7 games including keepers.
- (2) 40-minute games with 5 min halftime and 10 min break between games to switch fields.
- Example of Play date Game Day:
 - 2:00 PM- 2:10 PM Warm Up
 - 2:20 PM- 3:05 PM Game 1
 - 3:05 PM – 3:15 PM Break
 - 3:15 PM- 4:00 PM Game 2
- Use a central time keeper to ensure that all games kick off and end at the same time.
- Kentucky Youth Soccer aims to keep the travel down to a minimum and keep teams within the same geographical area.

Game Day Rules

- We recommend a Maximum of 9-11 players per match/per team. We want players to play as much as possible so try to avoid having too many subs per team. Coaches need to manage the substitutions for equal playing time.
- We encourage clubs to borrow or share players from other clubs to get more players playing the games if one team is short numbers!!
- 1 referee per field- No Offside



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- Regular Throw-Ins, if a foul throw is committed the player is allowed a second attempt. If a foul throw is committed on the second attempt the throw-in is awarded to the other team.
- On a goal kick the opposing team's players must be outside their own half of the field until the ball is in play.
- Players are prohibited from deliberately heading the ball during competition & training.
- An indirect free-kick will be awarded to the opposing team at the spot of the infraction if a player deliberately heads the ball during a game.
- If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.
- Goalkeepers are prohibited from punting the ball.
- If the Goalkeeper punts the ball an indirect free kick shall be awarded and should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.
- Modified FIFA Laws of the Game will govern each match.

Administration: Host Clubs

- Host clubs will send an email out one (1) week prior to each play date to all the clubs participating at their venue starting the dialogue below:
 - How many teams each club will be bringing to the play date
 - Confirm what color each club should wear for the upcoming play date
 - Academy Directors need to make sure teams are randomly mixed for the Fall season unless discussed with other clubs
 - Field locations and directions
 - Referee Fee Collection and payment
 - Please copy Kentucky Youth Soccer on all correspondence by email to adrianparrish@kysoccer.net.
- Clubs need to have two fields to be able to host a play-date.
- Kentucky Youth Soccer will assign fields for the Festival Play Dates
Clubs are not guaranteed to host all the dates they apply for.

Play Date Scheduling

- KYSA will schedule which clubs will play against each other for each date.
- KYSA will schedule which clubs travel to which venue and which teams play against each other at each venue. Please note that if you have numerous teams they may be at split venues.
- It is each club's responsibility to divide players into teams by ability for each play date.

Referee Fees

- Each team from your club is responsible for paying \$10 per game for the 2-hour session.
- Host Clubs will coordinate with the other participating clubs to collect referee fees for each play date.
- Fees should be organized and paid to the host club Academy Director or designated representative before the games commence.

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Club Fees

- \$100 for team for a six-game season and the two festival play dates. If a club enters four teams it will be \$400 for the season. Teams can play in as few as one.
- \$30 per team per festival for teams just wishing to play during these dates.

Coach/ Academy Director Code of Conduct

- Do Not “over coach” from the sidelines. Players must learn to solve problems.
- Encourage your players to take risks and become creative in their play.
- Remind Parents to cheer and be supportive of their players and officials and not to coach from the sideline. If any parents are being overzealous with players or officials we ask that it is reported to adrianparrish@kysoccer.net
- Scores and standings for these matches should not be kept or reported to any media or websites.
- If games become lopsided, it is the responsibility of coaches to make necessary adjustments to attempt to make games competitive.
- Academy Directors are responsible for selecting, monitoring, and educating coaches and parents within their clubs.
- Kentucky Youth Soccer will monitor the sportsmanship of all clubs during these play dates and any clubs who fail to meet the expectations listed above may be removed from the U9 Academy Play Dates.